

POP CULTURE CATALOG

RESTAURANTS



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Everybody Games began as the blog of Alexander Augunas in January 2014 under the name Everyman Gaming, where he wrote about Pathfinder Roleplaying Game tips, tricks, and techniques for both players and GMs. In May of 2014, Alex began talks with the Know Direction Network about bringing his blog to their site under the name *Guidance*. At the same time, Alex transformed Everyman Gaming into the company it is today so he could begin self-publishing his works. In 2016, he teamed up with Rogue Genius Games to release *Ultimate Occult* and has remained with them since. In 2019, the company's name changed to Everybody Games in order to reflect our mission to get everyone gaming.

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Welcome to *STAR LOGS.EM*, brought to you by Everybody Games! Here at Everybody Games, we strive to bring you exactly what you need for your starfaring adventures. From new class options and archetypes to the latest information on alien life forms found throughout the galaxy, Everybody Games is here to make sure that your space ship is stocked and your datajacks filled with everything you need to have safe, fun, and profitable adventures throughout the known galaxy. (Warning: Everybody Games takes no responsibility for any death, permanent affliction, potential brain scrambling, or similar impairments you may suffer during your adventures.)

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~ Alexander Augunas
Publisher & Crunchmaster of Everybody Games

FANDOM RULES

As you interact with popular culture, you'll no doubt begin to build a repertoire of your favorite brands, media, and entertainment, most of which possess a following of devoted and engaged individuals. Such followings are known as fandoms, and anyone belonging to a fandom is known as a fan. Belonging to a fandom grants you additional benefits and abilities, as described below.

JOINING A FANDOM

To join a fandom, you must engross yourself in the topics covered by the fandom. Most fandoms require that you engage with the fandom's topic for 24 hours. These hours don't need to be consecutive, but each session must be in 1-hour increments and cannot exceed 8 hours. Once you've accrued the necessary amount of engagement, you simply need to declare that you're a member of the fandom in order to join it.

You can belong to a total number of fandoms simultaneously equal to 1 + your Charisma modifier (minimum 1). In addition, for every 5 ranks you possess in any skill, you can join one additional fandom that lists that skill as an associated skill. For example, if you have 5 ranks in Computers, you can join one additional fandom that lists Computers as one of its associated skills. Detailed below is a list of several fandom categories and their associated skills:

- » Adult Entertainment (Culture, Profession [sex worker])
- » Bars (Culture, Life Science, Profession [bartender])
- » Infosphere Series (Culture, Profession [actor])
- » Infosphere Sites (Computers, Culture)
- » Movies (Culture, Profession [actor])
- » Musicians (Culture, Profession [musician])
- » Resorts (Culture, Diplomacy)

LEAVING A FANDOM

You can leave any fandom that you belong to whenever you want simply declaring that you've left it. Once you leave a fandom, you immediately lose access to its fandom perk (see below). You can rejoin any fandom that you previously belonged to whenever you want, using the rules for joining a fandom as outlined above. When rejoining a fandom, you only need to engage with its topic for 12 hours instead of the usual 24.

FANDOM PERKS

Each fandom possesses a unique benefit that you gain for having engrossed yourself in the fandom's topic. This benefit is known as a fandom perk. Although you can have one fandom perk per fandom you belong to, you may only have one fandom perk active at a time. Each time you take a 10-minute rest to regain Stamina Points, you can choose one of your fandom perks to be your active fandom perk. This causes any previously chosen fandom perks to become inactive until chosen again. Additionally, you can spend 2 Resolve Points as a full action to swap your active fandom perk for a different fandom perk.



RESTAURANTS

Everyone needs to eat, be they the lowliest janitor to the most powerful corporate technomancer. In most cultures, meals vary heavily based on numerous factors, ranging from substandard but filling fast food to elegant, full evening formal meals. However, proper dining is about far more than mere sustenance. Dining is a culture touchstone, sometimes a highly ritualized one. As a result, food and the setting in which it is consumed is extremely telling in regards to a culture's values and traditions.

This section details a number of popular restaurants in the Xa-Osoro System as well as in nearby star systems. Each restaurant notes where the restaurant is located, the restaurant's type, the quality of the meals that can be expected when dining there and any signature dishes, their price markup compared to the average values given on page \$, and the planets in the Xa-Osoro System where they are located.

ANYTHING ON A STICK



Type poor multisystem foodpod chain

Location Hyperspace Station System; Terros System; Xa-Osoro System

Price Modifier ×1/2

Tagline *Everything's better on a stick!*

DESCRIPTION

Ubiquitous throughout the Xa-Osoro system, Anything on a Stick is a kobold-owned diner chain that can generally be found within a few blocks of any given spaceport, the perimeter of any public celebration, or anywhere else there is foot traffic and space to park. Quick and cheap, they are standard fare for starship crews and the local service industry workforce. As its name implies, Anything on a Stick serves a wide variety of meats and vegetables both raw and cooked, all served on wooden skewers.

Although popular across the system, Anything on a Stick has nevertheless been the subject of numerous legal actions and infosphere exposes regarding food quality and labor conditions. In most casts, settlements were reached out of court but the investigative series Xa-Osoro Today continues to dog the company's footsteps at any opportunity. For this reason and dozens more, company founder Kurtul Boz, a kobold billionaire, has chosen to avoid making any a public appearances in over four years. Anything on a Stick is likewise infamous for the legendary social media wars that company representatives engage in with Raptor Shack on Blather, and sources say that Kurtul and Kellen Mor, Raptor Shack's owner, encourage the feud for personal reasons. Infosphere gossip sites say that Kellen Mor had an affair with Boz's wife, while sources closer to the pair suggest that Kurtul and Kellen are cousins and the feud began after Kurtul refused to lend Kellen startup money for her business.

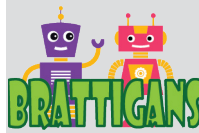
SIGNATURE DISHES

- » Bounty of the Sea (grilled fish fillet wrapped in kelp)
- » Buried Treasure (roasted ground meat stuffed with cheese)
- » Lance-A-Lot (1 lb. of assorted meats and veggies)
- » Surf and Sky (braided red meat and poultry on a stick)
- » The Grazer (roasted vegetables on a stick)

FANDOM PERKS

By frequently ingesting the questionable offerings of Anything on a Stick you've developed a resistance to food borne illnesses. You gain a +2 enhancement bonus to initial saves against disease. Once you've used this perk, you can't use it again until you spend 1 Resolve Point to rest for 10 minutes and regain Stamina Points.

BRATTIGANS



Type common multisystem fast food chain

Location Terros System; Xa-Osoro System

Price Modifier ×1

Tagline *Be a Birthday Being everyday!*

DESCRIPTION

A favorite with parents looking to escape their spawn's attention for a while, Brattigans is a family restaurant that specializes in delighting the youthful palette. Brattigans serves all manner of pizza and fried foods from across the galaxy, all while promising free desert and all the ultrasoda that your little brattigan can drink! Also included is free access to the Brattigans arcade, a massive combination entertainment room and theme park filled with arcade games, a cinema theater, enercycle racing, an indoor jungle gym, an 80-foot long swimming pool, an enercycle racing course, and dozens of other child-friendly and adult-supervised activity stations. Each attraction costs tokens to enter, which are purchased within the restaurant using credits. Token exchange rates are typically 10 tokens for 7 credits, a purposeful decision to make calculating the value of a token in real money more difficult.

Despite its exorbitant prices, Brattigans remains the system's #1 destination for children's birthday parties, and its common for visitors to hear birthday singing at least twice per meal. These songs are often performed by a small group of android, mechanoi, and SRO employees dressed in a variety of fuzzy mascot characters who are the intellectual property of 1010 Robotics, as Brattigans is a wholly owned subsidiary of 1010 Robotics and generates significant revenue for the company's more serious ventures.

SIGNATURE DISHES

- » Brattigan's Pizza (made-to-order pizza)
- » Fishie and Chip's (deep fried whitefish sandwich with tuber fries)
- » Stupendous Sundae (triple bozenberry ice cream with vorg nuts drenched in chocolate sauce)

FANDOM PERK

As a frequent patron you have been exposed to innumerable, off-key renditions of the local dominant culture's birthday song and hordes of small children from many species. You've learned to tune out raucous background noise. Reduce the DC of hearing-dependent Perception checks you attempt by 5.

BROTARA'S TABLE



Type good system-wide pub chain
Location Xa-Osoro System

Price Modifier ×1
Tagline *Our table, your bounty!*

DESCRIPTION

A favorite among starfarer's, Brotara's table is a space pub best known for serving hearty meals at a decent price with good, if uninspiring, drinks always on tap. Founded by one Jedrak Brotara, the retired dwarf asteroid miner found his passion for cooking later in life after spending five years marooned in deep space, his ship functional but engines dead. While he was stranded all Brotara could dream up was food at the pub nearest his room in his apartment complex on Tor. After a fortuitous rescue, Brotara returned home to find that the pub whose food he had craved so much was up for sale, so he decided to purchase the business with a small fraction of the money he received for having successfully sued Starfield Enterprises, the corporation whose faulty engines left him stranded for so many years.

Now thirty years later, Brotara, his husband, and a staff of twenty other dwarves operate the original Brotara's Table, and thirty more Brotara's pubs have opened aboard various starports around the Xa-Osoro System. Each pub serves the same menu—hand-chosen by Brotara himself—and is open all day and all night year-round save for Brotara and his husband's birthdays. At Brotara's, dwarven coffee flows like water while huge breakfast platters and titanic sandwiches are served all day. Brotara also makes it a point to keep tabs on his regulars, especially asteroid miners and truckers hauling off into deep space. He and his staff are known for calling the crews of the ships that stop in for a bite to eat to make sure they reach their destinations safely, and on several occasions have even led to the direct rescue of over a dozen souls.

SIGNATURE DISHES

- » The Captains Breakfast (eggs, bread, sausage, coffee)
- » Citadel Bread (dwarven journey bread)
- » The Dwarven King (rump roast of ox with titan garlic and mushroom sauce)
- » Torian Blue Ale

FANDOM PERK

Dwarven fare is often salubrious to the system, and you swear that your devotion to Brotara's table helps keeps you in the pinnacle of health. Whenever you attempt a Fortitude saving throw, you can roll twice and use the higher result. You must declare that you are using this perk before attempting the saving throw. Once you've used this perk, you can't use it again until you spend 1 Resolve Point to rest for 10 minutes and regain Stamina Points.

THE DANCING HELIX



Type good independent molecular gastronomy

Location Azorria in Eozzata, Xa-Osoro System

Price Modifier ×2

Tagline *Only the finest.*

DESCRIPTION

Robust flavors burst from delicate crystalline structures, balls of foam carry the heady tastes of animal flesh or vintage liquor, edible printouts and papers please the eye and the tongue. The presentation, flawless. The taste, impeccable. The venue, the Dancing Helix. Owned and operated by renowned chef Ishmael Drin, a grizzled human man never without his chef's knives, his apron, and his trusty drone, Sous, Drin's kitchens are sometimes called the 'laboratory' due to his ceaseless quest to find new ways to prepare edible art for his high-profile customers. Their menu ever-shifting based on Drin's whims and artistic expressions, the Dancing Helix constantly experiments with new ways to engineer unique taste experiences and seldom a week goes by that the establishment hasn't made the headlines at least once for their newest culinary sensation. Chef Drin is the latest generation of a culinary dynasty that has produced at least six noted chefs over the past three generations. It is common knowledge that celebrity chef Seriatta Jox of Je Tessir is his former lover, and that the two loathe each other. Less well known is that the pair was planning to open a new restaurant together, but those plans dissolved faster than the salts in Drin's legendary brinefoam bites after she discovered his infidelity.

Today, the Dancing Helix continues its culinary experimentation unabated by frivolous emotions and romance. Currently, Chef Drin is reportedly experimenting with integrating hyperspace-based preparation techniques into his cooking, but has yet to debut any dishes able to properly express the duality of delight and bitterness inherent in the wonders of space travel and the terrible cost inherent in accessing hyperspace.

SIGNATURE DISHES

- » Condensed and crystalized quail eggs with clarified sage essence
- » Eggplant parchment printed with mint and elven cheese ink
- » Iced glort's milk with a suckleberry infusion that is 3D printed into a sculpture of the eater as a young child.
- » Venison foam with cryofiltered garlic crystals

FANDOM PERK

Studying the menu at the Dancing Helix has provided you with a surprising amount of information about biochemistry and physics. You can recall information using Life Science or Physical Science untrained. If you are trained in either skill, you gain a +1 bonus to recall knowledge with that skill instead.

THE FAMISHED ISOPOD

The Famished Type good multisystem ethnic chain



Isopod

Location Hyperspace Station,
Hyperspace Station System

Price Modifier ×2

Tagline *Dishes you deserve done right.*

DESCRIPTION

Beloved by shirren population the galaxy over, the Famished Isopod is an independent venue that specifically caters to the palette of insectoid races. Bugs, grubs, and fungi comprise most of the restaurant's offerings, and many are served raw and squirming. Staffed almost entirely by shirren and trox, the Famished Isopod's sous chef is Chef K'lackttk, a fifth generation shirren chef who honed his skills at the Dancing Helix under former head chef Artos Kex, a legacy that lives on in the artful presentation of K'lackttk's dishes, especially those dubbed "mammalian fusion", which typically involve infusing the shirren palette with the diner's choice of over two dozen different fruit and meat extracts from various different worlds and cultures.

While popular with insectoid races, the Famished Isopod is less popular with members of other species with the notable exception of the vesk, who seem indifferent to the Isopod's wriggling dishes as long as the food is succulent and braised in the right sauces. Stranger still, there is a small culture of adolescents and young adult humanoids who sometimes engage in what they call the "isopod challenge". During the isopod challenge, the diner eats as much of the restaurant's fare as they can after taking an antitoxin mixed in with several pre-meal cocktails, as the challenge mandates that the diners eat food that would otherwise be toxic to humanoid diners. This challenge often leads to the youths getting horrendously intoxicated, yet strangely satisfied by full, wriggling bellies.

SIGNATURE DISHES

- » Bug Shots (jeetara larvae pickled in alcohol; both larvae and brine are consumed simultaneously in a single gulp)
- » Worm Steak (grilled gigaworms served with tubers and a selection of twelve dipping sauces)
- » Wrigglers (candied talrexian dung beetles coated in the diner's choice of caramel, chocolate, or a sugary glaze)

FANDOM PERK

Your frequent ingestion of the Famished Isopod's fare has improved your biochemistry. If you are a member of an insectoid race, such as the shirren or trox, you can spend 1 Resolve Point before attempting a Will save against a fear effect to roll twice and use the higher result. If you are a member of any other race, you can spend 1 Resolve Point

before attempting a Fortitude save against an ingested poison to roll twice and use the higher result.

JE TESSIR



Type good independent bakery

Location Highreach in Ozari, Xa-
Osoro System

Price Modifier ×5

Tagline *The perfect confection, every time.*

DESCRIPTION

Older than the oldest denizens of Ozari's capital, Melvonya, Je Tessir is an antique bakery and candy shop that has delighted locals and foreigners alike since recorded time resumed following the end of the Nova Age. For over 300 years at minimum, Je Tessir has been providing the people of Ozari with delights like their triple-tier honeyberry cake, all-natural glazed donuts, and over 45 varieties of celesticakes, small cupcakes carefully sculpted into the likeness of a specific denizen of the celestial realms, such as angels or agathions.

Although over a dozen employees work at Je Tessir, its ageless owner is Chef Seriatta Jox, a tall and stocky elf who can always be seen through the bakery's observation window. Jox regularly crafts intricate wonders from this vantage point, astounding all who pass by using secret baking techniques that combine the pastry traditions of five different worlds. Intensely private about her process, Jox utilizes divination-blocking spells and signal-jamming technologies to prevent her techniques from being filmed or recorded, and to date Jox has never livecast her cooking. As a result, a throng of bakers constantly throngs Je Tessir, each hoping for a mere glimpse of insight into the master baker's process. Chef Jox's creations are prohibitively expensive for those without great wealth, but nevertheless she holds daily contests wherein bystanders can win free samples of her confectioneries, and every day she holds a contest through her infosphere site where she will hand craft and deliver one of her creations to a random person at her expense. Some of these delights end up on infosphere auctions, much to her chagrin, but most people enjoy the rare chance to sample the work of a master baker.

Je Tessir has been featured heavily on tabloid sites on the infosphere after she ended her relationship with Chef Ishmael Drin of The Dancing Helix a year ago. Since then the infosphere has had a field day reporting on their constant bickering across various social media outlets.

SIGNATURE DISHES

- » Dwarven petit fours with kobold structural frosting
- » Osoran voidfruit creme brulee
- » The Cake of Kings (seven-tiered cake, with each tier baked in the traditional styles of the one of the following races in order: dwarf, kobold, human, halfling, lashunta, kitsune, elf)

FANDOM PERK

You've been a lifelong fan of Chef Jox's work, and have come to appreciate her precise techniques for building structurally

sound cakes. You gain a +2 bonus to Engineering checks to assess the stability of a structure (but not to assess the stability of machinery or other items or objects).

KRUSAK'S STEAKHOUSE

*Krusak's
Steakhouse*

Type average multi-system casual dining chain

Location Hyperspace Station System, Vesk Empire System, Xa-Osoro System

Price Modifier ×2

Tagline *Submit to the flavor!*

DESCRIPTION

Born from the carnivorous appetites of the Vesk Empire, Krusak's Steakhouse is a multi-system chain restaurant that specializes in meat products, with a particular emphasis on artisan steaks. Founded by a vesk chef named Yrmazdo Krusak 50 years ago, Krusak's Steakhouse had its humble beginnings in the vesk war machine, as so many vesk enterprises do. While serving in the army aboard the vesk empire's fleet, Krusak's delicious steaks became legendary among the higher-ups, who engaged in honorable combat with one another to acquire Krusak for their kitchens. Krusak's term of service ultimately ended when a vesk general sampled his fare to see what all the commotion was about and ultimately pulled Krusak from his station and made him his personal chef. More cunning than the typical vesk, Krusak convinced his commanding officer to allow him to establish his own steakhouse so that wherever he travelled his cooking would be waiting, and the general agreed. Today Krusak has made good on that promise, establishing businesses on new worlds almost as quickly as the vesk claim or conquer them. Krusak, now an elderly vesk of 73, has begun expanding his culinary empire into systems outside of his empire's reach, with six new locations aged 13 years throughout the Hyperspace Station System and 3 new locations in the Xa-Osoro System aged 3 years, one in Tor's Megacity, one on Skytop on Ulo, and one on Halameth.

As its name implies, Krusak's Steakhouse primarily serves aged steaks whose meat has been taken from a variety of worlds. These steaks range from 5 to 120 oz. in size, and meat dishes comprise over 95% of the menu, with the remaining 5% consisting mostly of alcohol and desserts. Fried tuber chips, kasathan spiced cheese, and an endless bounty of dinner rolls are provided with every purchase, and Krusak's Steakhouse is always packed with a crowd heavy on meat loving species, especially catfolk, drow, and vesk.

SIGNATURE DISHES

- » Goblion Rings (Peeled onions, deep-fried and peeled, reassembled to resemble a snarling goblin head)
- » Skitter Fries (Deep-fried tubers injected with neon-colored meat flavor and sliced into skittermander shapes)
- » Specialty Steaks (Seared meat-slabs of domesticated herd animals from across the galaxy; comes in 34 oz., 68 oz., 85 oz., 100 oz., 120 oz., 140 oz., and 160 oz. sizes)

FANDOM PERK

Your love of meat has helped you learn to identify a variety of edible herd animals. You can attempt Life Science checks to identify animals untrained, and you reduce the DC of such checks by 5. Whenever you successfully identify an animal using Life Science, you recall one piece of information about how best to cook its meat as a bonus piece of information.

MAMA CECILE'S

**MAMA
Cecile**

Type good independent casual dining

Location Dillington in Eogawa, Xa-Osoro System

Price Modifier ×2

Tagline *At our table, you family.*

DESCRIPTION

Among the most popular restaurant in the Xa-Osoro System despite being located on a world where airborne lycanthropy runs rampant, Mama Cecile's is a quiet venue located in the city of Dillington on Eogawa where the sweet sea air meets the fragrant aroma of Dillington's famed flower fields. Modest from the outside, stepping into Mama Cecile's is like crossing over into the Fairy Realms as depicted in children's storybooks. Beautifully wrought iron-and-darkwood tables with matching chairs are interspersed between meticulously kept indoor gardens and fountains, and soothing tinted lights shine down on visitors as they dine, building a magical, otherworldly atmosphere for patrons. Mama Cecile's gardens include plants from across the Xa-Osoro System, and even though the restaurant is so busy of late that it's almost impossible to find seats without reservations, Mama Cecile still manages to maintain the atmosphere and quality of a motherly home. Specializing primarily in comfort food from across the galaxy, Mama Cecile's also boasts a 1,000-bottle wine cellar with vintages going back two decades or more, and a fully stocked in-house bakery.

Though she makes frequent public appearances within her restaurant, little is known about Mama Cecile's life prior to the opening of her namesake restaurant two years ago. Eagle-eyed guests note that many of the products used by Mama Cecile's are specialty brands under the XianLong Galactic brand, and some anonymous users on 3Kun speculate that Mama Cecile used to work high-end corporate espionage for the powerhouse company, with Mama Cecile's being something of a retirement for her. Of course no substantial evidence has ever formally linked Mama Cecile and XLG, but one can't help but notice that her business is commonly frequented by business officials from 1010 Robotics, Skulk, XLG, and over a dozen others while on "holiday".

SIGNATURE DISHES

- » Cover Pears (Flame pears and cloves in red wine vinegar)
- » Mama's Butterbread (Home made wheat bread kneaded with freshly-churned herk butter)
- » Piggie in the Paddy (Roasted boar chop served with green eggs over wild rice)

FANDOM PERK

Whether from its reported restorative qualities or simple good nutrient, being a regular at Mama Cecile's has noticeably improved your health. Once per day before attempting a saving throw against an affliction other than a curse, a corruption, or a magical disease or poison, you can roll twice and use the higher result.

NUGGETS!!!



Type poor multisystem foodpod chain
Location Hyperspace Station System;
Terros System; Xa-Osoro System
Price Modifier ×1/2
Tagline *Nuggets!!! Nuggets!!! AND
MORE NUGGETS!!!*

DESCRIPTION

Seemingly found at every street corner across a half-dozen systems, Nuggets!!! is a chain of food carts that serves meat products taken from over 13 different animal species in nugget form. Nuggets!!! resemble grain-based nuggets of meat-textured tofu that has been infused with protein and artificial meat flavorings, and as one might imagine they aren't praised as quality food by any stretch of the imagination. Nuggets!!! meals reportedly are extremely chewy and dangerously close in texture to R2Es, but despite this they are a staple food for poorer citizens due to their affordability and the simple fact that provide all the basic nutrients required for semi-healthy living for most species.

Recently, Nuggets!!! has begun focusing on rebranding their product with a focus on quality and great taste. First on the company's agenda was the creation of new flavorings designed to appeal to specific taste palettes. The first of these, known as Nuggets McCheesy!!!, was originally intended to be a food product for cheese lovers everywhere, but much to the company's surprise they found that this new product was a hit with nearly 100% of ysoki taste testers. Nuggets!!! rebranded the new formula Nuggysoki!!!, selling them primarily in the Hyperspace Station system. Most other species comment that Nuggysoki!!! taste like moldy cheese atop rancid tofu, yet despite this (or, perhaps, because of it) ysoki can't seem to get enough Nuggets!!!, to the point where approximately 0.25% of consumers have become physiologically addicted to the nuggets, overwhelmed by cravings for nuggets from their smell alone. Science has yet to find a reason that ysoki are driven wild by the aroma and flavor of what most other races agree is a terrible product, but while doctors study ysoki brain scans that suggest that some chemical within the drug interferes with ysoki dopamine production, Nuggets!!! has reportedly been gearing up for a lawsuit following the deaths of 43 ysoki consumers.

Nuggets!!! is owned by a ysoki native to the Hyperspace Station System named Pok, a mysterious and reclusive entrepreneur with several dozen other foodpod businesses under his belt. While little is known about Pok, it has been observed that the chubby ysoki never goes anywhere without a bucket of Nuggysoki!!! at least as large as his bulbous head.

SIGNATURE DISHES

- » Bluefrost Nuggets!!! (glucose frosted grain nuggets)
- » Diet Nuggets!!! (low-calorie grain nuggets)
- » Nuculets McSpicy!!! (spicy grain nuggets)
- » Nuggets McSavory!!! (grain nuggets)
- » Nuggysoki!!! (grain nuggets infused with 400 artificial cheese flavors)

FANDOM PERK

A regular diet of Nuggets!!! has helped your body grow used to substandard nutrition. You gain a +1 enhancement bonus to Constitution checks to avoid starvation.

PLANET INFOSPHERE



Type good system-wide casual dining chain
Location Xa-Osoro System
Price Modifier ×1.5
Tagline *Dine amongst the stars.*

DESCRIPTION

Decorated with data feeds from the top 100 infosphere sites and memorabilia related to them, Planet Infosphere consolidates the media presence of the cream of the infosphere and punctuates it with physical artifacts. Each Planet Infosphere venue is rigidly standardized, perhaps more so than a common chain restaurant. Every location has a layout similar to a starship in appearance, with each bay named for one of the "Big Seven" infosphere sites: Blather, Chekkit, Infopedia, MyFace, Skulk, Spaz, and YouSphere. At the center of each bay in a sunken space surrounded by booths and tables where guests dine stands a central holographic display where icons from across the system make video appearances throughout the dining experience. Some videos are obviously prerecorded, but others are phoned in live exclusively for Planet Infosphere.

Of course, random celebrity appearances aren't the only source of entertainment in Planet Infosphere. Every table in the restaurant is a high resolution touchscreen computer outfitted with datajacks as well as wireless and telepathic interfaces, and guests are able to use these computers to watch favorite videos or browse the local infosphere while waiting for their meals. Planet Infosphere even boasts several large recharging stations that customers can use for free for up to 1 hour while dining. Each location is likewise lined with memorabilia from various cultural icons across the Xa-Osoro System—for example, the Ashaleth location currently sports the datapad on which fashion vlogger Irena Diamond videocast the debut of Approu Cosmetic's first line of "rejuvenatio cosmetics". This artifact and others are displayed in shadow boxes located at strategic points around corresponding dining bays.

Although Planet Infosphere's fare, which primarily consists of trendy meals endorsed by various celebrities, is high-quality, it's popularity comes from the company's willingness to endorse celebrities, who in turn promote the restaurant on social media. Planet Infosphere locations are something of

a watering hole for the rich and fabulous, especially among technomancers, social media jockeys, vidgamers, and their fans. Planet Infosphere has even partnered with the Galactic Vidgamers League, agreeing to host popular vidgaming tournaments within their restaurant. During these spectacles vidgamers use the holographic displays in each dining bay to play their vidgames in front of a live audience, who naturally are encouraged to order all the Planet Infosphere food they can afford during each match. Popular icons of the Xa-Osoro System have used Planet Infosphere for launch parties and many products, brands, and campaigns both political and social have had their humble beginnings within the restaurant's walls.

Even when not hosting galactic vidgamer tournaments, the sights and sounds of Planet Infosphere near sensory overload for many, but the draw of possibly meeting the great influencers of the Xa-Osoro System is far more of a draw for many than its notably pedestrian menu. And as would be expected, Planet Infosphere has a robust and snarky social media presence of its own. Planet Infosphere's social media coordinators are known for engaging frequently with other brands online, usually burn after sick burn into their competitors.

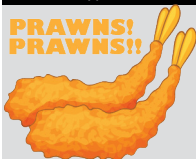
SIGNATURE DISHES

- » Algae Steak with Fried Tubers
- » Herbivore's Delight
- » Osoran Seaweed Crepes

FANDOM PERK

Dozens of nights spent at Planet Infosphere has granted you insight on identifying superstars and up-and-coming celebrities alike. You gain a +1 bonus to Culture checks to identify and recall knowledge about creatures who are famous, such as those who have the 6th-level icon theme benefit.

PRAWNS! PRAWNS! PRAWNS!



PRAWNS!!!

Type good independent casual dining

Location Skyward City in Ashaleth, Xa-
Osoro System

Price Modifier ×1

Tagline *It's all about the prawns!*

DESCRIPTION

Known for the massive, cartoon prawns with immense googly eyes that decorate every inch of the restaurants interior, exterior, and signage, Prawns! Prawns! Prawns is a small, independently owned and operated restaurant that specializes in serving the sea's bounty. That is, if the sea's bounty consisted entirely of anthropodic creatures native to either the Vesk Empire or the Xa-Osoro System. While most of the venue's food is takeout, customers are welcome to sit and enjoy their meal at one of the many large, flat tables that fill most of the restaurant's interior. Mountains of prawns prepared in dozens of different styles and served with no fewer than 20 different sauces and a dozen varieties of vesk beer litter the menus, with every order filled in "skittermander time" by skittermander servers and workers.

The decision to employ skittermanders exclusively was reportedly not a conscious one by owner Khalor Inzwe Revakafa Katantaoli; it just sort of "happened" as a result of circumstance. Katantaoli was a famous vesk vidgame icon who won Tsunami Production's Galactic Star Strategem Tournament eight years ago, taking home 84 million credits as his prize earnings after taxes. Katantaoli's win was extraordinary at the time because his teammate, a skittermander name Uvolli, had been hospitalized the night before after suffering a stroke and Katantaoli won while playing on both his machine and Uvolli's simultaneously. Unfortunately, Uvolli didn't survive to see her teammate win, and the single mother's adolescent whelping was left stranded in the Xa-Osoro System as a result. Katantaoli decided to use what should have been Uvolli's half of the prize money to take in her son, Uvok, and opened Prawns! Prawns! Prawns! to help support Uvolli's child. Moved by the vesk's decisions, local skittermanders swarmed the fledgling business with offers to help Katantaoli and Uvok, all of whom remain loyal employees to date.

Of course, Katantaoli didn't hesitate to use his earnings indulging himself. Katantaoli famously uses a significant amount of his earnings to hire the driftmetal sensation Emperor's Blood to play his birthday party each year, which he closes Prawns! Prawns! Prawns! to host yearly. He also built a full gymnasium and attached it to his restaurant for his personal use, but later opened it for customers after a particularly rambunctious ysoki family with over two dozen children nearly gave him an aneurism. Prawns! Prawns! Prawns! also has an arcade at Katantaoli's request that he has filled with all his favorite vidgames, including a block of computers designed to run 2 vs. 2 Star Strategem games and twelve Move! Motion! Mayhem! stations designed for hosting ongoing competitions. Katantaoli's love for M³ came later in life and his skill at the game is only surpassed by his skill at Star Strategem, but Katantaoli regularly hosts catered Move! Motion! Mayhem! tournaments to the boisterous approval of his customers. As one might guess, social media adores Katantaoli and his boisterous antics always much for the gossip-mongers in the vidgaming community. His business partner and adopted son, Uvok, cares far less for the public eye than Katantaoli but nevertheless encourages the vesk's antics due to the foot traffic it brings to Prawns! Prawns! Prawns!. Now 14 years old, the adult skittermander has a dual M.D. in business and culinary arts and is very much the brains of the Prawns! Prawns! Prawns! enterprise. Uvok sees Prawns! Prawns! Prawns! as his mother's legacy and works long hours to ensure its success, to the extent that he has to stop and allow his father to interrupt his late night musings with a little bit of fun, often in the form of random matches of doubles in Star Strategem with his adopted dad.

SIGNATURE DISHES

- » Boiled prawns with citrus and giant garlic
- » BBQ Prawns over tiefling hair pasta
- » Curried prawns with tiger fish puree
- » Popcorn prawns with spicy dipping sauce.

FANDOM PERK

Peeling innumerable plates of prawns from Prawns! Prawns! Prawns! has given you an innate understanding of arthropod anatomy. You gain a +1 bonus to damage rolls against all arthropodic creatures, such as arachnids, crustaceans, insects, shirren, swarm creatures, and trox.

THE PROTEAN REPAST

Type poor system-wide buffet chain



Location Xa-Osoro System

Price Modifier ×1

Tagline *All you can eat, all the time!*

DESCRIPTION

Famous for its enormous spreads at ridiculously low prices, the Protean Repast is a well-known chain of all-you-can-eat buffets that provides culinary options from across the Xa-Osoro System and beyond. The quality of the food is questionable, but the price simply cannot be beaten, with a meal costing a credit per plate. Long haul spaces, broke college kids, and those on a tight budget can be found at the Protean Repast, filling plate after plate with food while asking to kaiju-size their drinks. Servers hustle around the restaurant, refilling drinks and clearing plates after they've been processed by the restaurant's unique actiscan billing system, which takes the form of a stylish band worn around a customer's wrist. Each time the customer brings a plate of food back to their table, their actiscan band notes the purchase and sends record of the transaction back to the restaurant's mainframe for billing. The system is simple, accurate, and fast; customers can even ask the band how many plates they've eaten so far, which the band responds to both via robotic AI and holographic bite-by-bite technology, which shows the customer a picture of each plate that they're being billed for.

Owned and operated by Food Co., the Protean Repast is notorious for attracting diners with behaviors often classified as socially awkward or unusual, and in recent years an infosphere site called People of the Protean has begun cataloging GIFs of these individuals and their antics. Common sights include bizarre wardrobe choices, blow ups at Protean servers, messy eating habits, mountains of food, and similar topics. Most recently, a clip of an elven drag queen throwing a major fit after being mistaken for someone else went viral on Tor's infosphere and quickly spread throughout the Xa-Osoro System. The elf sued People of the Protean for defamation, but the site's policy of taking down any GIFs if requested ultimately saved them from any major repercussions.

SIGNATURE DISHES

- » Softie Square (serve yourself ice cream and smoothie bar)
- » The Grand Buffet (500 yards of food from every culture and species native to the Xa-Osoro System, plus select dishes from the Hyperspace Station System, Terros System, and the Vesk Empire)

FANDOM PERK

It's difficult not to people watch at the Protean Repast, and exposure to many a strange behavior has given you insight into the life of the poor and destitute. When attempting Culture checks to recall knowledge about topics related to poor individuals and the lower class, reduce the DC by 5.

THE QUANTUM GOURMET



Type good independent fine dining

Location Cyberspace in Ravnopolis, Xa-Osoro System

Price Modifier ×4

Tagline *Where every dish is a digital delight.*

DESCRIPTION

Accessible only in Cyber City, the system-famous resort located within the digital Cyberspace aboard the dwarven starship citadel the Ravnopolis, the Quantum Gourmet prides itself on providing a peerless array of culinary experiences through the use of a unique technology called culinary synesthesia, a culinary technique where each dish creates a digital analog for a taste imperceptible by biological tongues and uploads the sensation directly into the mind of the digital diner. In doing so, the Quantum Gourmet offers a number of exquisite tastes literally impossible to enjoy anywhere else. While one might argue that the food sole by the Quantum Gourmet is merely an inedible hologram, the restaurant ultimately holds the belief that food is food, and when one pays for expensive culinary venues they pay not for the sustenance, but for the experience of tasting the very best food money can buy. The digital delights sold by the Quantum Gourmet, they argue, offer the very same sensations experienced in the real world. And seeing as every visitor to the Cyberspace leaves with bellies full of nutritious augur, one can't even complain that they're leaving without food in their bellies (even if that food is simple nutrient gelatin completely removed from the tastes experienced within the Cyberspace).

The Quantum Gourmet is run by Blue Zero, a mechanoi technomancer who serves as the restaurant's proprietor. As a robot, Blue Zero can effortlessly transfer its consciousness between the Cyberspace and its body on the Ravnopolis, and in both the material reality and the cyber reality they are capable of producing a perfect culinary delights, a truly optimized version of whatever they set out to make. A chef of legendary skill, Blue Zero spends most of its time coding new dishes or analyzing sensory records from its customer's brains to help it synthesize new culinary experiences.

SIGNATURE DISHES

- » Passion's Dew (culinary synesthesia where consumption of a digital pudding dish produces the "taste" of the feeling of satiation)
- » Taste the Rainbow (culinary synesthesia where consumption of a digital tofu dish produces the "taste" of refracted light in all the colors of the rainbow)
- » pudding whose taste is an analog of the experience

FANDOM PERK

Your extensive time spent consuming holographic food at the Quantum Gourmet has helped your mind develop a keen eye for holography that helps you spot glitches in the system that others never catch. You gain a +1 enhancement bonus to Will saves to disbelief illusions; this bonus increases to +2 against *holographic image* spells and any effect that functions as *holographic image*.

RADIANT POOL



Type good system-wide fine dining

Location Xa-Osoro System

Price Modifier ×2

Tagline *Aquatic delights every night.*

DESCRIPTION

Appearing much like a massive aquarium at first glance, Radiant Pool restaurants consist of massive, twin cylindrical tanks of water filled with native marine and dining tables and chairs at their bottom. Bioluminescent fish hover around each table and every chair is made from the shells of a giant clam that have been refitted with a comfortable plush interior. While the environment caters to aquatic customers, one tank being freshwater and the other saltwater, the restaurant does have a ringed platform at the top of the restaurant where one enters that allows air breathing customers a place to sit and eat, but while they get to watch as the aquatic waiters dart into and out of the water with guests' meals (a necessity considering the kitchens are likewise underwater), air breathing customers don't get to experience the full majesty of the Radiant Pool's in-house kalo ballet troupe, the Radiant Swimmers, as their hourly acrobatic stunts are possibly only within the water. As a result, Executive Chef Artos Kex, a half-aquatic elf man, struck a deal with InsaneCorp to produce a slap-on augmentation that can be self-implanted on a air breathing creature's neck that replaces their lungs with a pair of gills, grows waterproof sheaths around their eyes, and causes their hands and feet to expand and develop webbing over the course of a minute. As a result, its standard to see shoeless patrons in the Radiant Pool. When mealtime has ended, the waiters guide air breathing patrons to the tank's surface where the augmentation is removed by applying a bit of topical ointment to the customer's new gills.

Artos Kex has owned and operated The Radiant Pool for the past twenty years, having expanded his restaurant empire to cities and seas across the Xa-Osoro System. His decision to partner with InsaneCorp to create the company's insta-gills augmentation two years ago was controversial at the time, but to date it has been largely seen as a benefit to corporate sales, as most air breathers who have used the augmentation have reported positively about the experience. On rare occasions, however, individuals with aquatic heritages in their bloodlines react peculiarly to the augmentation, however, the alterations becoming immutable without significant genetic therapy. This

has led to several lawsuits against InsaneCorp and for Radiant Pool to conduct quick genetic screenings for potential DNA sequences in customers that might suggest hyperacception of the biotech implant.

SIGNATURE DISHES

- » Ceviche Kex (sylvan trout cured in a mixture of lime juice and orcish chilis)
- » Pasta Kex (seared giant squid filets over algae noodles)
- » The Pentacle (free range starfish with dragonfish caviar and fresh vegetables)

FANDOM PERK

Whether swimming in the tanks or seated along the outer rings, you've spent many meals at The Radiant Pool, granting you an understanding of underwater movement. You gain a +1 enhancement bonus to Athletics checks to swim and Acrobatics checks attempted underwater.

RAPTOR SHACK



Type poor multisystem foodpod chain

Location Terros System, Xa-Osoro System

Price Modifier ×3/4

Tagline *For those who like it spicy!*

DESCRIPTION

Found littered on street corners across the Xa-Osoro System, Raptor Shack is a foodpod company that specializes in serving deep-fried poultry from dozens of cultures and culinary traditions. From humble beginnings on Terros in the slums of Zyn Cho, Raptor Shack was first conceived via the unlikely pairing of VITOCK-99, a mechanoi mechanic, and Kellen Mor, a kobold cook. After brainstorming the schematics of a hyper-efficient foodpod that used leftover animal grease from cooking as a fuel source, the pair spent every last credit to their names to build their first model. After failing to sell the design to Anything on a Stick, the pair decided to go into business together selling deep-fried chicken. Naming their foodpod Raptor Shack, VITOCK-99 and Kellen found almost immediate success in Zyn Cho and quickly expanded outward.

Raptor Shack's presence across multiple systems has more to do with Kellen Mor's poor taste in romantic partners and business decisions than anything else, for while VITOCK retains all of its shares from the chain's founding, Kellen Mor's are divided between herself and sixteen ex-partners of various genders, consisting of ten kobolds, three ysoki, two wyverns, and a maraquoi. Each of Kellen's former partners operates their own Raptor Shack franchises that were given unto them by a court of law as part of each partner's divorce hearings, leading to an unusual amount of variance among chained locations. Stranger still is that many of Raptor Shack's recipes were similarly divided between suitors, so different locations often have significantly different signature dishes.

In addition to Kellen's seemingly poor marital decisions, Raptor Shack is likewise famous for its ongoing feud with

the hit foodpod chain Anything on a Stick. While infosphere gossip sites report that Kellen and Anything's owner, Kurtul Boz, are estranged lovers, in truth Boz is Kellen's cousin and made the ultimate decision to pass on her foodpod design two years ago, a decision that Kellen loathes him for to date.

SIGNATURE DISHES

- » Spicy Raptor Wing Combo with Fried Tubers
- » Spicy Squamich Tenders
- » Spicy Beans
- » Kellen's Honey Butter Biscuits

FANDOM PERK

Whether because you adore spicy poultry or because you simply can't afford better, you eat a surprising amount of Raptor Shack food, giving you some degree of tolerance for hot foods. You gain fire resistance 1 and a +1 enhancement bonus to saves against ingested poison.

RED MITHRAL



Type good planetary independent casual dining
Location Fiend's Landing in Sheg'bga, Xa-Osoro System
Price Modifier ×3
Tagline *Devilishly delicious.*

DESCRIPTION

Located in Fiend's Landing, the safest city in all of Sheg'bga, Red Mithral is exactly as its name suggests—a massive mithral monument that stands beneath a blood-red sky gory with blood space on a planet long-since conquered by fiends. Designed specifically to allow visiting mortals to eat without fear of becoming blood maddened, Red Mithral is a hellish restaurant whose silver walls are constantly lit by red lights for atmosphere while abyssmetal music rages live from one of several rotating bands whose members consist entirely of daemons, demons, devils, or some combination of the three. Servers consist almost exclusively of humanoids whose work attire is designed to suggest that their position is one of ceaseless torment, and they are encouraged (sometimes physically) to wail and scream as if working at Red Mithral was akin to eternal suffering. Red Mithral offers fiendish takes on mortal meat, offering the likes of brimstone steaks, fried potatoes cut into the likeness of human fingers, and similarly grotesque dishes that are surprisingly palatable and satisfying.

Red Mithral was originally founded 83 years ago by a warbringer devil called Xzyalthius of the Thirsty Blade. Dissatisfied with modern advancements in warfare that rendered the close-quarters brawling he loved so dearly obsolete, Xzyalthius retired from warmongering to get his cravings for bloodshed in new ways—butchery. After studying various culinary techniques from drow, human, infernal, and vesk traditions, Xzyalthius achieved the rank of Master Chef and answers exclusively to Chef Blade, creating frightening dishes with dark, rich flavors that have been described as sinfully delicious. Despite the devil's obvious skill, however, many look askance at him, especially

those who know about the chef's obsession with blood space. When he isn't running his restaurant, Chef Blade spends most of his free time on Blather, Chekkit, and MyFace discussing various theories about its properties and potential uses for the bloody haze. Surprisingly, Chef Blade's online interactions are generally both pleasant and self-deprecatingly humorous.

SIGNATURE DISHES

- » 7 Deadly Sins (array of a dozen meats representing dwarves [yak], elves [venison], humans [pork], kitsune [dog], kobolds [poultry], and nuar [cattle] served on skewers with seven dipping sauces)
- » Steak Tartarus (hordezak steak with a charred black exterior and a raw, bloody interior)
- » Infernal red broccoli with ryphoran purple cheese sauce

FANDOM PERK

Being a regular at Red Mithral has made you more comfortable with evil outsiders than you'd like to admit. You gain a +1 bonus to Charisma-based checks and skill checks attempted against tieflings and outsiders with the evil subtype.

SERENITY



Type good independent ethnic fine dining
Location Skytop in Ulo, Xa-Osoro System
Price Modifier ×2
Tagline *A breath of fresh food.*

DESCRIPTION

The only outdoor restaurant on the gas giant Ulo, Serenity is a restaurant that primarily serves air elementals and beings native to gas giant plants, such as the barathu of the Hyperspace Station System. Serenity is a collection of cluster bubble rooms completely vacant save for their swirling winds upon which even terrestrial diners can lazily float about on semisolid clouds in pleasing hues. The restaurant is held together using hybrid technology that projects force fields, producing the planet's trademarked bubble clusters, and each bubble is both seating and meal—as they specialize in serving the ethnic fare of gaseous beings, Serenity's offerings consist of a sequential blend of gases, particulates, and imported poultry, but for the rare terrestrial who visits the restaurant, they offer various types of artisan poultry served seared by plasma and infused with various gaseous extracts.

Serenity's owners are a generational team of chefs that include Head Chef V'roosh, an elder air elemental who founded the restaurant after they were called to the material plane during the Nova Age and forgot how to return home, Savoirise, a sylph woman who is Chef V'roosh's great, great, great granddaughter, and Savoirise's son and only child, Susuurus. Together the three have mastered the preparation of cuisines for over a dozen air elemental cultures and traditions, and their work has been featured on innumerable YouSphere programs. Common gossip suggests that the trio are preparing to open their second location in the Hyperspace Station System, but currently these rumors are

unfounded. In addition to their culinary contributions, V'roosh and their descendents are the Xa-Osoro System's primary importers of Plane of Air products, especially intoxicants such as dream mist, god vapors, and varoosh.

SIGNATURE DISHES

- » Sooveesh'taa (vapor dish consisting of a rich mixture of inert gasses force-blended with helium)

FANDOM PERK

You've developed a taste for the strangely satisfying vapor foods of Serenity, exposing your lungs to numerous fantastic inhalants in the process. You gain a +1 enhancement bonus to Constitution checks to avoid suffocating or drowning and to Fortitude saves against inhaled poison.

WHOLE BIOME BUFFET



Type good system-wide casual dining chain

Location Xa-Osoro System

Price Modifier ×2-1/2

Tagline *Food as nature intended.*

DESCRIPTION

Operated by Natural Planet, a controversial druid-owned boutique market chain, Whole Biome Buffet specializes in serving food that is non-genetically modified and free of all interference from sentient beings, including pesticides and selective breeding. Natural Planet reportedly has entire worlds filled with free-ranged crops and livestock that it uses to fill its restaurants, hunting and harvesting only as a means to ensure that the ecosystems on these "preserved worlds" are kept in perfect balance from an ecological standpoint. As a result, customers eating at Whole Biome Buffet can indulge themselves in foods that while sharing names with commercial products, look entirely different. For example, Whole Biome Buffet melons are less flavorful, are a quarter of the size, and possess significantly less flesh than a modern melon, but nevertheless many consumers adore Whole Biome Buffet as a trendy and healthy alternative to the mass-produced foods of the modern era, enjoying the restaurant's folksy wood decor and tables as well as their numerous nutritional offerings, such as their sprouts, coffee, salad, and protein bars made available with every purchase. Whole Biome Buffet also offers a variety of flavor-infused waters, electrolyte replacements, and milks taken from a dozen species, and the standardization of these restaurants is so precise that every location is precisely identical to all others.

Despite its popularity, Whole Biome Buffet has its detractors. Conspiracy theorists assert that the restaurant's parent company, Natural Planet, has been using its resources to fund terrorist attacks against several corporations on Tor whom they decry as public pollution offenders, though government investigators have found no substantial evidence supporting these claims. Similarly, the corporation has been accused of using genetic cloning to produce its foods artificially rather than naturally as advertised, but again this has never been proven.

SIGNATURE DISHES

- » Herbed gnomish butter
- » Rotisserie free range, wild fed, organic rock lizard
- » Lavender infused sparkling water

FANDOM PERK

Countless hours spent navigating the crowds at Whole Biome Bistro have given you an intuitive sense for how to move in tight spots. You can move through up to 5 feet of difficult terrain each round as if it were normal terrain, and can take a guarded step into difficult terrain. If you also have the Nimble Moves feat, this allows you to move through up to 25 feet of difficult terrain as if it were normal terrain.

YOISHI'S TEPPANYAKI



Type good independent ethnic teppanyaki grill

Location Evalli in Bantorian, Xa-Osoro System

Price Modifier ×2-1/2

Tagline *Fun and flavor with every meal.*

DESCRIPTION

Family operated for over a thousand years, Yoishi's Teppanyaki is a small teppanyaki grill owned and operated by the Yoishi kitsune clan that was relocated to Bantorian at some point during the Nova Age, when its original location on Azan was presumably destroyed by the destruction of Osoro and the emergence of blood space. Despite having been located on the catfolk homeworld for only a short while, Yoishi's Teppanyaki is immensely popular both with locals and across the system. According to legend, the family patriarch, a swashbuckling hibachi chef named Hirokyu, travelled across Azan felling monsters and learning new recipes along the way. While genealogists believe that nearly 8% of living kitsune in the Xa-Osoro System likely descend from Hirokyu, those operating Yoishi's Teppanyaki claim to be his direct descendants, an idea supported by their possession of a recipe book of immense age.

While Yoishi's Teppanyaki serves dozens of traditional kitsune meals at affordable prices, their true specialty lies within the skilled hibachi chefs they hire. While chefs of any race are welcome, 75% of hibachi chefs on staff are kitsune, and among kitsune over half are part of the Yoishi clan. This is largely because the best teppanyaki entertainment stunts and routines involve shapechanging, but the Yoishi clan encourages their non-kitsune staff members to invent their own styles of performance.

SIGNATURE DISHES

- » Hiro's Favorite Hibachi (grilled chicken in sweet soy sauce, served with grilled vegetables over pork fried rice)

FANDOM PERKS

You delight in the acrobatic stunts of the skilled chefs of Yoishi's Teppanyaki and have gotten good at joining in on the fun. Before attempting a Dexterity-based check or skill check, you can use this perk to gain a +2 enhancement bonus to your check. Once you use this ability, you can't use it again until after you've regained Stamina Points by resting for 10 minutes and spending 1 Resolve Point.

ASSOCIATED BRANDS

The following food-oriented brands create several products that are crucial to the production of food in the Xa-Osoro System, and are worth mentioning in any discussion of post-Nova Age cooking and restauranting

CORNUCOPIA



Type good multisystem food synthesizer producer

Location Hyperspace Station; Terros System; Xa-Osoro System

Price Modifier ×1

Tagline #.

DESCRIPTION

Named for Halameth, a formerly lush planet in the Xa-Osoro System that has since been reduced to an elemental wasteland, Cornucopia produces the highest-quality food synthesizers on the market throughout the galaxy. Whereas general manufacturing can only produce models up to mk 3, Cornucopia's high-end units reach all the way to mk 6, and are capable of perfectly recreating the precise flavor and texture of many of the galaxy's most renowned chefs, much to their ire. Their proprietary technology allows for the creation of more refined and realistic flavors than any lesser model could replicate.

Cornucopia was the brainchild of Curiosity 3, a genderfluid android from the Hyperspace Station System. A sensualist at heart, they lamented the quality of foodstuff available on their explorer-class vessel during a work related trip to the Xa-Osoro System and ultimately engaged on an obsessive quest to build a better culinary synthesizer while attending to their day job during their two-year contract with 1010 Robotics. Just as their contract ended, Curiosity 3 had a breakthrough in their designs, discovering an atomic reconfiguration filtration process that ultimately resulted in the mk 4 model of culinary synthesizer. Curiosity 3 pitched their product to their contacts within 1010 Robotics for distribution, and Cornucopia was born.

Since their production Cornucopia's high-end culinary synthesizers have been in high demand, especially as supplements for luxury starships that don't have room for full cooking facilities. Cornucopia even has licensing agreements with many top chefs in the Xa-Osoro System that enables them to release an annual encrypted recipe plug-in for their synthesizer units that allow each machine to create many of traditional dishes for a variety of cultures and species. While some chefs don't like that their art can be replicated by Curiosity 3's science, the kickback is good enough that most only complain in private.

FANDOM PERK

Whether or not you own one of Cornucopia's high-end culinary synthesizer units, you are extremely familiar with the food preparation process and easily learn new dishes. You gain a +1 enhancement bonus to Life Science checks to craft food and drinks; if you are using a culinary synthesizer, you reduce the DC to craft food by an amount equal to the culinary synthesizer's model number (1 for mk 1, 2 for mk 2, and so on).

FOOD TREK



Type good system-wide food delivery service

Location Xa-Osoro System

Price Modifier 25% of purchased food's price

Tagline *Food prep done right.*

DESCRIPTION

Branding itself as an evolution in meal prep, Food Trek is a service that delivers a variety of meals from dozens of different species and cultures to its customers' doors every week. Known for their trademark easy-open, pastel yellow meal prep boxes, every Food Trek delivery includes all of the ingredients needed for a week's worth of meals, plus a holographic projector that comes preloaded with instructions for crafting each of that week's meals and a thumb drive with 3D printing plans for quickly crafting any utensils needed for each meal. For these helpful details and more, Food Trek has been the highest-rated food prep service in the Xa-Osoro System for the past sixty years.

Originally founded by Gnarl Shadefoot two years ago, a then 16 year-old catfolk from Bantosian, Gnarl is an amateur chef who reportedly loves watching celebrity cooking shows, but struggled with actually using their meal prep tips in practice due to having ADHD. After a fit where he accidentally burned a roast fizzard, Gnarl decided to create his own service to help aspiring meal preppers like himself cook at their own leisurely pace. Since his service exploded, Gnarl now runs Food Trek out of Ul on Bantosian, but his products find their way to homes on virtually every inhabited world in the Xa-Osoro System. Originally Gnarl delivered his products himself, but once Food Trek expanded outside of Ulo's planetary system, he made the call to partner with Nine Tails Delivery six months ago to help him get his meal prep products to customers quickly and efficiently. Today it is common to see Nine Tails drones carrying the signature orange boxes of Food Trek to patient customers across the Xa-Osoro System. Nine Tails has made several attempts to formally acquire Food Trek as a subsidiary since the partnership became former, but as of yet Food Trek maintains its independence from them.

Like many young adults in the Xa-Osoro System, Gnarl heavily relies on Blather as a social media outlet for promoting his business, to the extent that Food Trek uses Blather as their social media of choice for real-time communication with customers while en route. Food Trek's Blather presence is formal and respectful, but they've been known to lay god-tier meme-worthy smack downs on haters and trolls.

FANDOM PERK

Food Trek's service provides its customers with a unique opportunity to practice cooking dishes from other cultures using accomplished chefs from that species, which has helped you learn more about various cultural traditions. You gain a +2 enhancement bonus to Culture checks to recall knowledge about the cultural traditions of any species, including your own.

K&K CHEF'S GEAR



Type good system-widechef's tools producer

Location Tor, Xa-Osoro System

Price Modifier ×1

Tagline *Only the best for your kitchen.*

DESCRIPTION

Among the finest producers of cutlery, stoves, ovens, and culinary utensils, K&K Chef's Gear is the Xa-Osoro System's premiere manufacturer of professional cooking equipment, ranging from shirren grub tongs to kobold pressure cookers. K&K Chef's Gear specifically eschews selling newfangled technological devices for cooking like culinary synthesizers, instead favoring time-honored equipment made the traditional way. In addition to selling the equipment needed to create culinary masterpieces, K&K's also sells items needed to enjoy it. This includes brand name silverware, utensils, plates, glasses, and more. The company has even begun experimenting with the production of kitchen and dining room furniture, such as tables and chairs.

It's well known that the Ks in K&K stand for "Kobold and Kitsune", referring to the company's owners, a male kobold named Makurtul and Akira Mifune, a female kitsune. That Makurtul and Akira are platonic life partners is hardly the strangest thing about the pair, as the pair were introduced to one another aboard the Howling Essir as both were captured by gnoll pirates at separate ends of the system to be sold into slavery. After combining their wits and love of food together to deceive no fewer than two dozen guards, both managed to hijack an escape pod and crash-landed on Tenguholme. Stranded for nearly two weeks due to crippling vertigo caused by the high amounts of vergonium in the planet's atmosphere, the pair fell madly in love, their first request after being rescued by local tengu being to be married. The pair recently celebrated their 25th anniversary by releasing a special line of all-silver cutlery, with each piece engraved with either Akira or Makurtul's likeness.

Akira and Makurtul maintain a tight hold over their company's image and ongoing, preferring to keep their approach to managing hands-on whenever possible. Akira is a shrewd businessperson and Makurtul is crafty at financials, making the pair an unbeatable duo in their field. The pair have resisted many a buyout attempt from larger companies over the years, most recently XianLong Galactic, and have a number of lucrative business partnerships, most notably with Chef K'lack'ttk of The Famished Isopod who has been K&K's spokes-insect for the past three years now.

FANDOM PERK

K&K Chef's Gear is your absolute favorite type of kitchenware, and your familiarity with K&K's products allows you to more effectively wield kitchen utensils as weapons. When you wield any kind of kitchenware as an improvised weapon, the item always counts as an appropriate weapon with an item level equal to the kitchen utensil's item level, and it never has the archaic weapon property or imposes a -4 penalty to your attack rolls.

NINE TAILS DELIVERY



Type good multisystem food delivery service

Location Hyperspace Station System; Terros System; Xa-Osoro System

Price Modifier 20% of purchased food's price

Tagline *Hunger's calling.*

DESCRIPTION

Easily the most widespread food delivery service across the systems they serve, Nine Tails Delivery brings great food from the best local restaurants to the customer's door no matter where the customer is located. While many deliveries are made manually by the company's dedicated delivery staff, each sporting a matching red-and-yellow outfit with matching cap and enercycle, Nine Tails Delivery is best known for its army of delivery drones that likewise sport the company's colors. Nine Tails deliverers are a common sight on street corners in every major city, and their food ordering app is among the most widely downloaded and used on the infosphere.

Nine Tails Delivery was founded in 193 AN by Toshiro Yamagori, cousin to fashion icon and founder of Casqulo Shoji Yamagori. Less than three years after its debut, Nine Tails Delivery conquered the food delivery market and ultimately propelled the Yamagori family to fabulous wealth. Some even claim that Toshiro loaned his cousin the seed money to launch Casqulo, and while this was never confirmed or denied before either cousin passed away Casqulo still maintains an exclusivity contract with Nine Tails Delivery that allows the fashion giant exclusive rights to designing the company's uniforms.

The Yamagori family retains executive control over Nine Tails Delivery today, but they've largely relegated control over the company to four-tailed kyubi Ashira Yamagori, a shrewd business woman and the only kyubi in the Yamagori family who's old enough to run the company. While tradition doesn't require that a kyubi run Nine-Tailed Delivery, corporate heads agree that it certainly looks better if a kyubi is the public figurehead for a company named after a kyubi, and while no one knows for sure what environmental or genetic factors are required for a kitsune to acquire multiple tails, Ashira is under considerable pressure by her family to undergo genetic therapies that they believe will help her manifest the full suit of nine tails, not only allowing her to look the part of executive president over a company called "Nine Tailed Delivery", but also extending her lifespan to the point where no one will worry about anyone in the family having to meet this requirement again for at least ten centuries. Ashira's thoughts on these demands are unknown, but infosphere tabloids claim that the company is quietly funding profits into kyubi research.

FANDOM PERK

Nine Tails Delivery has an app that allows you to track where your food is at all times, and this has made you keenly aware of urban traffic and how to circumvent it. When engaged in a vehicle chase in an urban environment you gain a +1 bonus to Piloting checks attempted during a vehicle chase.

RACIAL CUISINES AND TRADITIONS

Cooking is a fundamental aspect of most cultures. Not only is nourishment an essential need, but cooking traditions provide most races with a sense of cultural continuity. Food preparation techniques and rituals associated with dining speaks volumes about a species' history and cultural experiences, as does the situations during which different meals are prepared and consumed. Some races have little ceremony attached to eating, while for others it is an intensely ritualized experience. In others, complexity of the dish is reveled while many cerebrally only the rawest simplicity in food preparation. Virtually all races find some manner of solace in cooking, and every race has its own comfort foods.

This section offers a brief glimpse of a wide array of different culinary traditions native to races from across the Xa-Osoro System and beyond.

ANDROID

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Androids generally adopt the cooking traditions of the cultures they are exposed to, and while there have been great android chefs, there are no known traditional android recipes.

Dining Traditions None

TRADITIONAL DISHES

» None

ARICHS

Source *STAR LOG EM-035: ARICHS*

Diet and Cooking As one might expect from a race of massive arachnids, arichs primarily eat small insects, mammals, and reptiles that find themselves caught in their webs. While cooking is a key part of arich cuisine, most meat begins wrapped in arich silk and killed from asphyxiation or mercy on the captor's part. Arichs don't eat their meat whole; once acquired, they stew or simmer their catches in water and dine on the resulting broth.

Dining Traditions Arichs slurp loudly as they dine; failing to do so is seen as a sign of the meal being of poor quality and is usually taken as a grave insult by the chef. Arichs prefer to eat together in near perfect unison whenever possible, and even after an arich finishes their meal they are expected to wait patiently for all at the table to finish before leaving.

TRADITIONAL DISHES

- » Broiled rat, carrot, and grape leaf soup
- » Fly and froksvin stew

BARATHU

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Barathus primarily consume avian-like creatures native to their home planet, but as a gas giant their home world has few opportunities for the barathu to practice conventional cooking methods. As always with their species, the barathu's adaptive biology provides the answer, allowing

the jellyfish-like creatures to properly cook and flavor their meals using specialized organs that apply each individual's preferred flavorings to anything they eat. As bizarre as the process sounds, barathu seasonings have taken the Hyperspace Station System by storm, as elves and lashunta particularly enjoy the subtle nuance that barathu "spices" add to a dish.

Dining Traditions None

TRADITIONAL DISHES

» None

CATFOLK

Source *STARFARER'S COMPANION*.

Diet and Cooking While they can consume plantlife, catfolk are carnivores. Contrary to common misconceptions they prefer cooked meat over raw meat and have an extremely refined cooking culture that includes dozens of different kinds of meat, cheese, and wines. Catfolk marinades are legendary in steakhouses in every system they inhabit.

Dining Traditions Traditionally, catfolk begin each meal of the glorious tale of how the prey was hunted and caught. In the modern day where fewer and fewer catfolk actually catch their own food, it has become acceptable for catfolk to substitute a favorite store of an ancestor's hunt or a legendary hunt from catfolk mythology. Catfolk traditionally don't use utensils, as their teeth and claws are sufficient to cut most meats.

TRADITIONAL DISHES

- » Grilled paccarie with ketel nuts
- » Pheasant sausage with pork and green onions
- » Ch'rowl (catnip wine)

CONTEMPLATIVE

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking As much as their kind might wish that they had evolved beyond nourishment as a biological necessity, contemplative require deities rich in fats and carbohydrates in order to maintain peak brain functioning. Compared to other races, they need practically no protein in their deity due to the withered state of their corporeal bodies. That having been said, a contemplative's favorite meal consists of fatty herd animal meat braised for several hours until the animal's high fat content makes the meat so sweet and tender that it practically falls off of the bone—a necessity given how little jaw strength contemplatives have.

Dining Traditions Like human youths, contemplatives eat as quickly as possible so they can return to whatever it was they were doing prior to the mealtime interruption. To most contemplatives, eating is an annoyance at best that should be glossed over as quickly as possible.

TRADITIONAL DISHES

- » Efficiency Flounder (braised flounder with a side of refried beans wrapped in salted kelp)
- » Efficiency Roast (braised herd animal with a side of refried beans and a buttered biscuit)

DEOXYAN

Source *STARFARER'S COMPANION*.

Diet and Cooking From the fiery spiced salts of the witchweirds to the glimmering prawns of the kalo, deoxyans have absorbed and integrated cooking traditions in much the same way they engineer their bodies, picking and choosing the best dishes based on criteria such as flavor, nutritional value, and general aesthetics. Deoxyian food traditions vary heavily from family to family, and many consume meals considered traditional for members of the races whom the deoxyans have emulated the genes of, reasoning that those races' appetites were surely guided by an evolutionary need for optimal nutrition for maintaining their body's functioning.

Dining Traditions It is preferred by deoxyans to consume meals that have ingredients or elements from at least two different cooking traditions. They have an endless interest in new foods and culinary traditions, and are usually eager to try anything new to them.

TRADITIONAL DISHES

- » None. The deoxyans discarded traditional uramae cuisine when they abandoned their planet to die generations ago.

DRAELIK

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Ever obsessed with entropy, draeliks find themselves concerned more with the sublime disassembly of the food they consume into the base molecules that fuel their body. As a result, their meals tend to be balanced in ways that expedites digestion but otherwise have incredibly diverse palettes.

Dining Traditions After a meal is completed, draelik commonly participate in a group meditation wherein those gathered revel in the sensation of their bodies enforcing the universe's entropy upon that which has been consumed. While all presence understand that the matter eaten hasn't been destroyed, the meal has become forever altered in a way that leaves none of its former purpose functioning, and that is entropy enough for a meal's work.

TRADITIONAL DISHES

- » Beef in a sunflower and violetberry bisque
- » Meat kabobs mixed with roasted vegetables and mapleapple chunks
- » Nightlord's cake (unsweetened dark chocolate cake)

DROW

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking While drow are native omnivores, the majority of their cuisine consists of the flesh of other creatures, particularly flesh that is rare and bloody. Drow often coat their meat with pungent flavors and rich spices in thick layers, and prefer foods whose tastes are heavy and dark in stark contrast to the lighter, sweeter tastes that define elven cooking.

Dining Traditions It is considered the height of drow romance for each partner to bring meat they have personally

killed to a private location, char it over an open fire, and feed one another by hand.

TRADITIONAL DISHES

- » Blackened boar with tel'quesir pepper sauce
- » Blood sausage
- » Venison tartare with voidfruit compote

DWARF

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Meat, bread, and cheese is the most important part of dwarf cuisine, and is often supplemented with plenty of ale and a variety of kinds of tubers and mushrooms. Dwarf chefs bring the same amazing craftsmanship to cooking that they display in smithing, using a variety of millennia-old recipes.

Dining Traditions At dwarven tables, all may drink immediately at their leisure, but it is considered inappropriate for anyone to partake in the meal until the head of the table—who is often the leader of those assembled or an honored elder or guest—sits down and takes the first bite.

TRADITIONAL DISHES

- » Dwarven ale
- » Rotisserie turkey leg
- » Stone Bread (A dense, black bread loaded with sweet fungus and dipped in oil. A single slice is the nutritional equivalent of a full meal and is priced accordingly.)

ELF

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking While elves can eat meat, very few do, instead preferring to prepare vegetable dishes with intricate and delicate flavors. As much about the visual artistry as they are about gustatory satisfaction, elven dishes are meant to be a feast for all the senses. On those occasions they do turn their attentions to the odd roast or steak the results are known for the way their expertise with herbs can improve any cut of meat.

Dining Traditions When serving a meal, elves serve the guests by age in descending order, meaning the eldest elves are served first. This is often awkward for adult guests of other races, which often watch elven adolescents and sometimes children get served before they do. Elven food is served as a series of light courses, each preceded by a glass of dream ginger as a palette cleanser. Dishes and condiments are passed around haphazardly without rhyme or reason, and business is never discussed over a meal—elves prefer to save such talk over drinks and dessert afterwards.

TRADITIONAL DISHES

- » Giant mushroom steaks with tomato gravy, cheese and basil
- » Wildflower sorbet with drizzled honey and sakew nuts
- » Waybread

FORMIAN

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Formians are opportunity eats that consume

both meat and plantlife. Formian meals mostly consist of giant insects and reptiles, especially the dinosaurs that are native to their home world. The quality of one's meal largely depends upon one's caste: drones and soldiers tend to receive utilitarian fare optimized for nutrition while higher-class myrmarches and taskmasters receive much more lavish meals.

Dining Traditions In formian culture, the queen eats her fill first, followed by the myrmarches and taskmasters, then the soldiers, and finally the drones. Lower-ranking formians are expected to hand-feed higher-ranking ones until only the drones and soldiers remain, the latter of whom are expected to feed themselves. Meals are silent, but telepathic communication between superiors and their subordinates and between peers is permitted so long as conversation doesn't get in the way of duty.

TRADITIONAL DISHES

- » Formians take the meat they kill lightly cooked and seasoned with herbs and fruit jellies. Higher-ranking formians are given higher-quality meals.

GNOLL

Source *STAR LOG, EM-017: GNOLLS*.

Diet and Cooking Gnolls have particularly gluttonous appetites, and every gnoll who can afford it eats as much as possible every night. Scavengers by nature, gnolls will eat just about anything if they have to, but they vastly prefer foodstuff that others consider to be exotic, expensive, or generally valued by others.

Dining Traditions When gnolls eat, male gnolls are typically required to feed any females present by hand before being allowed to eat themselves. Male gnolls will sometimes be permitted to force subjugated members of other species to feed them, but more often such luxuries are the purvey of gnoll women, and men simply need to be content with feeding themselves.

TRADITIONAL DISHES

- » Gnolls don't have traditional dishes because they typically appropriate the culinary traditions of others, most often by forcing slaves from other races to cook for them. When lacking someone to do meal prep for them, gnolls usually elect to just eat their food raw out of laziness.

GOBLIN, SPACE

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Goblins have extremely sturdy stomachs, with some members of their race possessing the ability to digest virtually anything organic without getting sick. When cooking, it's common for goblin dishes to be horrifically charred—not because goblins like burned food, but because they often get distracted with admiration for the burning, popping, and sizzling of their food as it cooks.

Dining Traditions Goblins have very few traditions when it comes to eating, as they mostly eat whatever they can as fast as they can. To a goblin, a meal's only yours if you can scarf

it down before someone bigger than you steals it.

TRADITIONAL DISHES

- » Burned rat on a stick
- » Pickled pork with pickled cucumbers on a bed of pickled cabbage
- » Pork-fried pickles on a bed of moldy cheese

GRIPLI

Source *STARFARER'S COMPANION*.

Diet and Cooking Gripli primarily eat insect meat, but they have a fondness for pureed fruit and vegetables. As creatures without teeth, gripli aren't able to chew their food as finely as other creatures, so they're often forced to swallow their food whole and abstain from anything their powerful stomach acids can't easily digest without aid. As a result, their cooking tends to alter their food in ways that makes it easier to swallow.

Dining Traditions Gripli traditionally make sure that everyone at the table has a serving of food before eating, and they usually begin with a short prayer of general thanks to the cosmos. Griplis who worship specific deities sometimes direct these prayers to their deity, but only if everyone at the table consents to the prayer. Gripli meals tend to be fast because of their lack of chewing.

TRADITIONAL DISHES

- » Ants and flies gazed with sugar
- » Boiled spider meat stuffed with a banana puree

HAAN

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Haan culture developed on a gas giant and actively eschews most all tools and technological advancements. As a result, their cooking culture is effectively nonexistent—they catch food and they eat it. There are rare cases of haan actively seasoning their food before eating it, but this tends to be an isolated occurrence limited mostly to natural seasonings like arovatic gas. Haan who end up leaving their home world to explore the wider universe often indulge themselves in other races' cooking traditions, wide-eyed in wonder regarding the fantastic flavors that food can possess.

Dining Traditions Haan traditionally eat whatever they catch as soon as they can, seldom waiting for gatherings to do so. Haan parents bring food to their spawn and fitter haan often catch food for their elders, but again little ritual or tradition goes into the meal. Eating is seen mostly as an act of survival to traditional haan culture, rather than one of celebration or satisfaction.

TRADITIONAL DISHES

- » None. Haan catch whatever they can on their home world and eat it unceremoniously.

HALFLING

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking The halfling diet is one that others might

call simple and rustic. It revolves around the consumption of tired and true foods such as meats, heavy breads, and jam as well as a cup of coffee or a pint of ale here and there. Halflings prefer to use food that they've grown or raised themselves when possible, or that they can quickly track to its source. The idea of importing vast quantities of food is a foreign, near blasphemous concept to a halfling.

Dining Traditions When it comes to dining, nothing is more important to a halfling than the family. Meals are things to be shared with loved ones and it is unacceptable to mix business or work with mealtime. Halflings love to eat, and eat roughly ten light meals per day compared to the three heavy meals of humanity. Even when working, most halflings keep a light snack available in one of their many pockets for emergencies.

TRADITIONAL DISHES

- » Apple pie with whipped cream
- » Butter bread topped with honey with fruit and bacon
- » Cheddar and potato soup
- » Fish and chips
- » Ham omelet with chilli spices, onions, and tomatoes
- » Lemon cake
- » Roasted chicken

HUMAN

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Just as humans are incredible diverse in appearance and adaptable in ability, as a collective humanity will eat just about anything as long as it doesn't make them sick, and often times they find inventive ways to eat things even when they do make them sick. Elves have a saying about humans and their cooking, "The only difference between a human meal and a ysoki meal is that the human found a way to make the strange and bizarre taste decent."

Dining Traditions Each of humanity's diverse cultures has its own unique traditions and taboos regarding food consumption, all informed by the geography and natural resources available to them as they developed. As close to a literal melting pot as one can get, human cultures regularly borrow recipes and dishes from each other and other species to supplement their cuisine.

TRADITIONAL DISHES

- » Coffee
- » Sausage sandwiches with peppers and onions
- » Fried rice with seafood
- » Griddle cakes with honey and sugar

ILKESHTI

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Ilkeshti cooking traditions make heavy use of their local biome, plucking out just the right amount of spice and seasonings for whatever game they catch to make a simple, savory meal. Because resources can be tough to find in their desert home, ilkeshtis teach the importance

of consuming the whole meal and making satisfying meals from as little food as possible. Power crops like wild rice that are exceptionally filling are staples of ilkeshti cooking.

Dining Traditions Ilkeshti are natural born survivors, and if left to instinct they devour all organic material in sight. Given the fragility of their desert home world, one of a ilkeshti brood-mother's most important tasks is to teach proper feeding habits to their young. As a result, ilkshti dining traditions are extremely ritualized and its common for adults to recite childish reminders of civilized eating habits to help them curb the voracious beast within.

TRADITIONAL DISHES

- » Candied figs served with a dallop of strained yogurt
- » Potatoes au gratin with culvic cheese
- » Wild rice salad with hard-boiled vulture eggs and beans

KALO

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Kalo are omnivorous, consuming both aquatic plants and animal life with equal enthusiasm. Fish and reptile meat make up the bulk of kalo fare, supplemented with kelp, algae, and edible jellyfish. Kalo enjoy both cooked and raw seafood, provided the dish is prepared properly.

Dining Traditions Kalo have an extremely strict series of traditions that determine which types of seafood are to be eaten raw and which are to be cooked. Not only is this practice a matter of tradition and proper cooking, but many of the aquatic animals on the kalo's home world are incredibly toxic to the extent that an improperly prepared dish often contains a lethal dose of the animal's toxins.

TRADITIONAL DISHES

- » Infant jellyfish with a side of fried minnows
- » Manta steaks
- » Kelp with cestgaro snails and angelfish caviar

KASATHA

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Kasathan cooking exclusively uses animals and plants native to their distant home world, and includes a variety of exotic spices seen nowhere else. Their food tastes rich and savory, but its presentation and texture is decidedly alien.

Dining Traditions Kasatha have hundreds of detailed traditions involving the preparation and consumption of food. Kasatha often eat meals privately due to their cultural taboo against exposing their mouths, but their kind have developed special privacy screens that fit around the neck that effectively act as small curtains for their face, allowing the mouth to be covered while eating. While tolerant of other races' ignorance, its difficult to impress a kasatha over dinner if one is uninformed of the particularities of their eating rituals.

TRADITIONAL DISHES

- » Seared cactus balls
- » Shield fried sandrunner with root vegetables and hot peppers



KITSUNE

Source *STARFARER'S COMPANION*.

Diet and Cooking Kitsune have a refined palette and delight in dishes that utilize rice, cheese, and a variety of fresh fruits and meats. They adore flavor juxtapositions, such as sweet and spicy or hot and sour, and often insist upon preparing disparate foods together as a single dish. Kitsune are known best for their desserts and for their love of grilled foods, especially teppanyaki-style.

Dining Traditions Traditionally, a kitsune only eats in their human form if they do not feel safe or welcomed by the people they are dining with and typically mirror the traditions of local humans when doing so. In private, kitsune often seat their guests as far away from the room's entrance as possible, a seat of honor, and insist upon serving them. Unless a diner firmly declines additional portions, kitsune assume their guests are just being polite and continue bring out additional food until specifically told to stop.

TRADITIONAL DISHES

- » Green tea ice cream served in fried dough
- » Honey-glazed bread
- » Iron-grilled chicken and steak served over a fried rice pilaf
- » Red bean daikfuku stuffed with salted chocolate whip
- » Miso soup

KOBOLD

Source *STARFARER'S COMPANION*.

Diet and Cooking Kobolds will eat just about any kind of meat they can get their claws on, even animals practically devoid of nutritional value. While able and willing to eat their food bloody and raw, kobolds usually cook their meals and when doing so, favor charred and smoked meat.

Dining Traditions Kobold dining is a free-for-all in which food is brought into a dining area, then it's everyone for themselves. Kobolds are known for having developed a massive array of kitchen gadgets designed to enhance and refine flavor in unorthodox ways. From vacuum seared mole-rat to molecular gastronomy it seems they take more delight in the process of preparing the food than with the food itself. Kobold pressure cookers are particularly infamous for their periodic, often explosive malfunctions.

TRADITIONAL DISHES

- » Irradiated meat kabobs
- » Mystery meat stew
- » Grilled potato and poultry stew

LASHUNTA

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Lashuntas use a variety of plants and

meats in their cooking, all of which are native to their verdant home world. They predominately use insect meat taken from giant insects in their cooking, and they tend to favor sweeter foods like fruits and honey.

Dining Traditions Lashuntas generally serve meals from a central dish during mealtimes, with diners expected to take their share from the bounty. Mealtimes are one boistrous conversation for lashunta thanks to their telepathic powers, and they largely consider it rude to speak verbally during mealtime. Lashunta consider it to be extremely rude to spun a dish someone made you, even when the service is purchased.

TRADITIONAL DISHES

- » Alvulruvaberry bread
- » Lemon and mite cheese pasta with ant sausages
- » Pomme and rosemary flatbread
- » Root and Wiggler Soup (assorted roots boiled in an insectoid broth)

MARAQUOI

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Maraquoi culture is in constant flux thanks to the Hyperspace Station System's interference, which skyrocketed the species' technological development from that of a paleolithic society to a spacefaring society in less than two centuries. Traditional maraquoi diets revolve around the hunter-gather paradigm, and emphasize natural meats, seasonings, fruits, and vegetables with no genetically modified or interplanetary foods. Maraquoi progressives have largely abandoned these traditions in favor of that of other species, citing that their paleolithic diet is one of starvation and meager survival, while conservative maraquoi cling dearly to the "old ways" of cuisine.

Dining Traditions Like most avenues of traditional maraquoi life, eating is an incredibly social affair engaged in with the entirety of the maraquoi's household. Eating is loud and boisterous, with maraquois frequently swapping food, stories, and songs while they eat. Maraquoi traditionally use their tails to bring food to their hands, then use their hands to feed themselves.

TRADITIONAL DISHES

- » Popped grains seared over an open fire
- » Roasted wild grosnard
- » Smashed tvarliberries mixed with honey and insect paste

NAGAJI

Source *STARFARER'S COMPANION*.

Diet and Cooking Nagaji crave meat from the moment they're born, and while they consume fruits, vegetables, and grains no dish is considered complete to a nagaji without a touch of meat somewhere in the meal. Rice is a staple food in nagaji diets and nagaji as a collective embrace a style of cooking called xielinlin dun, or bloody braising, a technique that uses natural ingredients and flavors to enhance a meat dish while also creating the illusion that the meat is being

served raw and bloody. Most nagaji are lactose intolerant and consume very little dairy as a result.

Dining Traditions Nagaji dining traditions look very similar to those of humans with one exception: if a naga is present at the meal, no nagaji eats until the naga guests are sated. Once all nagaji have been feed and subsequently dismissed from the table, nagaji are free to eat their own food however they please. Surprisingly, despite this tradition being a clear part of nagaji culture most nagaji don't particularly look forward to meals with naga and avoid them when they can.

TRADITIONAL DISHES

- » Blood-braised beast with a side of rice and cooked greens

NASHI

Source *STAR LOG. EM-039: NASHI*.

Diet and Cooking Nashi cooking reflects the race's obsession with constant innovation and progress, combining the traditions of nearly every species that the race has come into formal contact with and changing dramatically from preparation to preparation. To a nashi, a meal simply isn't worth cooking if one can't switch things up a bit. Nashi make heavy use of processed food in their meals, not necessarily because they enjoy it but more so because the innovation of food processing intrigues them.

Dining Traditions While nashi provide diners with a variety of sauces and seasonings that allow the dish to be altered to the eater's innovative preferences, it is customary for all nashi to take at least one bite of the dish as intended by the chef before making any changes to it. In doing so the nashi believe that they are respecting the work and vision of the chef before altering it further to suit their own tastes.

TRADITIONAL DISHES

- » Baked sunkiss sprinkled with chocolate covered ants and served with dried kelp toast with an assortment of jellies.
- » Pheasant on a stick stuffed with pepper cheese, olives, and three kinds of bacon

NUAR

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Nuar foodstuff tends to use humanity's appetites as a base, as their own culture is fledgling and lacks much of the nuance and individuality of other species' cooking. That having been said, most nuar dishes rely on three staple food groups: meats, grasses, and grains. Salads are common fare among nuar, especially those topped with strips of poultry or pork.

Dining Traditions Nuar tend to adopt the culinary traditions of local humans, as they have no real culinary traditions of their own. Nuar meals are expected to be taken slowly and silently, as the importance of consumption outweighs any other business that those sitting at the table might have. Most nuars don't like eating cattle, yak, and similar creatures due to superfluous anatomical similarities between their species and those creatures.

TRADITIONAL DISHES

- » None. If nuar ever had traditional cooking, its recipes were lost to the memetic effects of the Nova Age.

PLANAR SCIONS

Source *STAR LOG, DELUXE: PLANAR SCIONS*.

Diet and Cooking Although one might think that a group of individuals as diverse as planar scions would have dramatically different culinary traditions, in truth most planar scions are similar in that they ultimately end up adopting the culinary traditions of their progenitor race due to similarities in chemoreceptors, gastronomic anatomy, and cultural upbringing. That being said, many planar scions do enjoy food native to their planar heritage's respective home plane, such as an ifrit who enjoys magma peppers from the Plane of Fire or a tiefling with a taste for steaks seared by hellish brimstone.

Dining Traditions As offshoots between mortals and planar outsiders, planar scion cuisine tends to muddy the lines between the culinary practices of their mortal heritage and their planar heritage, but otherwise lacks any true traditions of their own.

TRADITIONAL DISHES.

- » None. Planar scions tend to adopt the cultural dishes of their mortal parents while sometimes using techniques native to their planar heritage's cuisine.

RYPHORAN

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Much like the rhyphorans of old, rhyphoran cooking consists of winterborn and summerborn. Winterborn cuisine tends to be simple, consisting mostly of preserved meats, cheese, and breads that can be produced en masse despite the frigid weather of their home world. Summerborn cuisine, in contrast, consists of numerous complex and lavish recipes made from a variety of tropical fruits, vegetables, and animal meat. Modern advances in technology have allowed the rhyphorans to blend winterborn and summerborn cuisine together into a unified whole.

Dining Traditions Rhyphorans prefer little ritual or formality in their meals, though the young are always fed first, a tradition harkening back to their planet's terribly long winters.

TRADITIONAL DISHES

- » Greltar jerky
- » Rhyphoran Purple Cheese
- » Sugar cane lacquered duck with six spice bread

SAM SARAN

Source *Starfarer's Companion*.

Diet and Cooking Although capable of eating anything that a human could, samsarans tend to exclusively use culinary synthesizers for cooking. This is due to the synthesizer's ability to transform inert material into edible food, allowing

the samsarans to subsist without needing to consume living creatures or plants. Samsarans will, however, eat fresh fruit if the plant's biological processes intend for it to be eaten (such as with apples and most berries).

Dining Traditions Samsarans begin every meal with a moment of mindfulness, during which they meditate on the day's events, the small blessings in their lives, and challenges to come. Once the mindfulness moment is complete, the eldest person at the table leads the group in a brief prayer invoking the cycle of reincarnation; this is sometimes done between courses during multi-course meals instead, and samsarans track years lived amongst all their lives when determining who leads the group. A sarasa, or water pipe, is offered to each adult at the end of a dinner meal that is traditionally filled with a hallucinogenic drug called cycle flower. Fresh mints or berries may be offered as a special treat just before the guest's departure.

TRADITIONAL DISHES

- » Barley salad with berries and cream
- » Glass noodles with prawns, bean sprouts, and soapweed
- » Silk-lentil soup
- » Stewed peppers with tomatoes, pearl onions, and oregano

SARCESIAN

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Despite their massive bodies sarcesians need very little nutrition to keep them physically fit and active. There is some speculation to why this is; some biologists theorize that sarcesians are able to convert energy from the sun into biological energy in a process not unlike photosynthesis while others speculate that sarcesians somehow use ambient magic from the environment to sustain themselves. In either case, most sarcesian meals seem small portioned to other races as a result, more akin to an appetizer than a proper meal.

Dining Traditions Traditional sarcesian meals are eaten slowly and calmly with a measure of serenity not often seen during mealtimes for most races. It's not uncommon for sarcesians to give thanks for the food provided before eating it, as most sarcesians live amidst asteroid belts where life, let alone food, is scarce.

DINING TRADITIONS

- » Micropheasant served on a tiny bed of asteroid kelp
- » Sarcesiac tea mixed with lemon and sugar

SHIRREN

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Shirren favor artfully and individually prepared cuisine that is served raw, often accompanied by honeys and nectars as both drinks and sauces. Most meat that shirren consume consists of lower life-forms such as vermin or small mammals, often consumed still living and moving. Many shirren prefer pickled grubs in a fermented solution to other forms of intoxicants.

Dining Traditions It's customary for shirren to bring their own set of utensils to every meal; for them, part of the enjoyment of eating is selecting the perfect utensil to use for each dish. Most shirren have several sets of tongs for holding the live, wriggling critters they love to snack on so much but also includes a variety of different forks, spoons, knives, and staws. Meals are often served in ways that allow for as much personal choice as possible, such as with trays of dipping sauces.

TRADITIONAL DISHES

- » Picked jeetara larvae (insect larvae fermented and pickled three times over the course of a year, resulting in a potent intoxicant)
- » Shelf fungus with honeyed ant sprinkles
- » Wasp larvae puree

SHOBHAD

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking As desert nomads, shobhads eat what they hunt, and there is a strong tradition of eating only what one kills themselves that stems from the race's distaste for urban living. Traditional shobhad fare is simple, relying on natural herbs and spices to season wild game and vegetables. Shobhads have an infamously low tolerance for spicy food and their cooking is often delicate, aromatic, and rich in flavor.

Dining Traditions Meals are often eaten around a campfire or while breaking from a day's hunt or journey. Shobhads don't keep formal homes, but to be permitted to dine with a shobhad is to accept their protection for four hours before and after the meal began (an hour an arm). As a result, it's common for those wishing to negotiate with a shobhad to begin by requesting that they share a meal.

TRADITIONAL DISHES

- » Camel roast with akikberry sauce
- » Seasoned wild rice with dates

SKITTERMANDER

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking From the moment they're born, skittermanders can eat and digest just about anything. It's relatively common for skittermanders to gain cravings that last several days at a time, with said cravings often revolving around a specific type of cuisine or flavor. As a result, skittermander food tends to hone in on a specific flavor or texture and go all-in on it. For example, dishes designed to sate a craving for sweetness are often overwhelmingly sweet by other species' standards.

Dining Traditions Since skittermanders are so prone to food cravings and understand that not everyone will have the same cravings as they, it's common for whomever is preparing the meal to do a flavor survey of every person partaking in the meal to make sure that each person is getting food that "hits the spot" for them, so to speak. As a result, a table set by a skittermander often resembles a massive buffet lined with a variety of fundamentally different foods.

TRADITIONAL DISHES

- » Bitter bits (pickled eggplant cut into small squares lathered with a cranberry and sesame seed sauce)
- » Everything savory soup (vegetable soul made with savory foods like cabbage, broccoli, and beans)
- » Salty siracho (salted monoux meat and salted tubers)
- » Sour scones (sour bread glazed with lemon mustard)
- » Sweet cream (frozen yogurt mixed with honey and skittersweet berries)

UROG

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Urogs eat by using their electromagnetic cilia to break the molecular bonds of their food, tearing off microscopic pieces for consumption. For this reason, an urog is capable of "eating" just about anything it wants, but describe everything as having the same flavor—satisfactory. As a result, urogs don't bother with cooking and generally what they want when they need to.

Dining Traditions Urogs don't have any dining traditions due to the alien manner in which they consume food. As with most aspects of their daily lives, urogs are exceptionally efficient with eating and eat when their body requires sustenance until it no longer does, and not a molecule more.

TRADITIONAL DISHES

- » None. Urogs prefer to consume the silicon-based plants of their home world, but they can eat basically anything and consume food at the molecular level, rendering cooking pointless for them.

VANARA

Source *STARFINDER'S COMPANION*.

Diet and Cooking While best known for their banana curry, few races boast as much culinary diversity as vanaras, whose cooking includes a girth of vegetables, fruits, grains, and meats. Vanaras make heavy use of millet, rice, wheat, and beans in their food, and many dishes are commonly cooked in a variety of legume oils. Vanara food uses plenty of spice and mostly eat poultry and mutton.

Dining Traditions Cooking is considered an art in vanara culture, and parents teach their children to cook from a very young age. Vanaras don't use utensils to eat; instead they scrub their hands clean before each meal to use when eating everything from meat to curry. If a vanara needs to touch something that isn't food during a meal, they prefer to use their prehensile tails as using their hands for such is believed to dirty the food.

TRADITIONAL DISHES

- » Banana curry
- » Roshan flatbread
- » Spicy rice pudding

VESK

Source *STARFINDER CORE RULEBOOK*.

Diet and Cooking Vesk cooking emphasizes the importance of meat, featuring lightly cooked meats that are marinated or cured in a wide variety of substances. The net result is a rich cooking tradition with dozens of exotically flavored meats from across the Vesk Empire and beyond. Vesk consider cooking among the most prized of skills and chefs receive as much respect as a comparatively experienced military officer, and it is considered uncultured for any vesk, male or female, to be unable to cook for their family.

Dining Traditions Vesk dining is as regimented as the rest of their culture, with diner served in descending order by the individual's status or rank. Guests are traditionally served first, followed by the hosting household. Vesk meals always have an even number of courses, starting with preparatory tea and ending with cocktails and dessert. A full vesk dinner usually has ten courses and takes four to five hours.

TRADITIONAL DISHES

- » Pepper spiked violet tea
- » Taresk eggs poached in wine and blue pepper
- » Wozl flank cured in the 27 spices of Vesk-56
- » Ybex liver cured in gold ale vinegar

VISHKANYA

Source *STARFARER'S COMPANION*.

Diet Cooking Vishkanya cuisine features a small number of ingredients prepared in a dizzying array of styles and dishes. Most vishkanya staple foods are poisonous to other creatures or contain trace amounts of poison, such as snakebite pommies. Considering that many vishkanya dishes predate the Nova Age, many evolutionists theorize that their heavily poisonous diet helped vishkanya evolve the extreme poison tolerance their kind displays today.

Dining Traditions Vishkanya meals are highly choreographed affairs, where every moment made by diners and servers alike must be poisoned, regimented, and above all else beautiful. Vishkanya are drilled in the art of purposeful movement when they are toddlers and are expected to have mastered the skill by the time they partake in their first meal as young adults.

TRADITIONAL DISHES

- » Giant scorpion roast with a starfruit glaze, served with rice
- » Lychee and starfruit salad
- » Three-pome cider

WAYANG

Source *STARFARER'S COMPANION*.

Diet Cooking Wayangs have a sensitive palette that reacts poorly to foods that are very hot or very sweet, and as a result their dishes often have a subdued taste that are spiced lightly or smoked for days at a time. Rice is a staple crop in wayang cooking, and wayang's isolationist nature encourages every wayang to prepare their kind's traditional dishes with individual flair and flavor.

Dining Traditions Wayang dining etiquette emphasizes patience above all else, and wayangs consider impatience at the

dinner table to be both rude and a sign of untrustworthiness. Likewise, wayangs eat only the portions served to them and it is considered extremely gluttonous to ask for seconds before everyone at the table has finished their first serving.

TRADITIONAL DISHES

- » Shompeng (smoked meats and vegetables on a bed of soy-infused rice)
- » Washush (rice porridge with goya pulp)

WITCHWYRD

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking An ancient and proud starfaring race, witchwyrd have evolved a method by which they can convert force magic into sustenance but largely prefer old-fashioned eating. Witchwyrd adore spicy food and it's traditional for each meal they eat to include one spicy element.

Dining Traditions Witchwyrd have complex, arcane dining traditions that resemble those of several of their progeny races, specifically the kasatha and the shobhad. Unlike either of those races, a witchwyrd's dining rituals often include reciting their species' lengthy oral history, sometimes via performance such as song or musical composition. These sonnets can be performed live, but are just as often appreciated from a digital recording.

TRADITIONAL DISHES

- » Arcanoberry pie
- » Svonfruit smoothies infused with spicy chilli

WRIKREECHEE

Source *STARFINDER ALIEN ARCHIVE*.

Diet and Cooking Although one might not expect culinary expertise from a race of filter feeders, the opposite is true as far as the wrikreechees are concerned. Wrikreechee cooking involves trapping numerous minerals, isopods, and algae into a small tank of water that acts similarly to a plate, then simply skimming their forelimbs through the mixture to consume it. As a primarily aquatic race, wrikreechees don't cook their food and find the concept alien.

Dining Traditions When wrikreechees dine together, rather than setting multiple plates it's customary for them to simply build a bigger plate that they all share. All diners partake in the plate together, working in tandem to steer food not only to themselves but to other diners. As a result wrikreechee eating is an extremely social affair.

TRADITIONAL DISHES

- » Microprawns, salt water, and blue algae
- » Anchovies, salt water with a sugarleaf infusion, and szvaric algae with a side of hermit crabs

WYVARAN

Source *STAR LOG. EM-034*.

Diet Cooking Wyvarans are a cooperative race when it comes to cooking, with entire families working together to craft the perfect dish. Wyvarans have a particular fondness

for meat, especially from large creatures that take a great deal of effort to slay. Though they're willing to eat herd animals, they often pout about such animal's meat having a weaker taste due to its sedentary lifestyle.

Dining Traditions Wyvarans don't use utensils at their meals—their teeth and claws are sharper than K&K Chef's Gear's sharpest knives. Additionally, it is customary for wyvarans to gather together to take their share of a meal, then carry that share back to a private roost for consumption. This is out of practicality, since a wyvaran's large size and massive wingspan makes it difficult for multiple wyvarans to gather in a single place for long without becoming uncomfortable. Feasting holidays and special occasions are the only time an exception is made, and wyvarans are expected to eat politely and attentively during such events.

TRADITIONAL DISHES

- » Pulled crest-eater tenderloin marinated in twelve spices and served on an extra-large sandwich roll
- » Monster steaks served with spicy barbecue sauce, roasted vegetables, and dragonfire ale

YROOMETJI

Source *STAR LOG.EM-023*.

Diet Cooking Yroometji have a long tradition of eating fare that can be quickly harvested from their ancestral home world, specifically a variety of crustaceans, insects, and wild fruits such as berries and nuts. Heavily seasoned and cooked over an open fire, most yroometji consider the fire as much an ingredient as the food itself and carefully select different types of woods and fuels to precisely season their food by flame.

Dining Traditions Even as technology has advanced, yroometji still do most of their cooking over an open flame, and all yroometji dwellings possess a fire pit or a traditional mud-brick oven somewhere within their homes. Yroometji children are usually taught to cook shortly after leaving the pouch after they're given their first set of dinner cutlery. Most yroometjis continue to carry a personal set of cutlery in a special case they keep in their pouches at all times.

TRADITIONAL DISHES

- » Avulna (skewers of roasted fruit, vegetables, and meat lathered in an ant-infused barbecue sauce)
- » Shri'vegga (grilled shrimp and vegetables spread across a wild rice pilaf)

YSOKI

Source *STARFINDER CORE RULEBOOK*.

Diet Cooking Ysoki are omnivorous scavengers by nature, a fact that is strongly apparent in their cooking. Although they're willing to use utensils, ysoki strongly prefer food they can eat with their fingers and favor scavenged meats and cheeses served with saltines. What they can't eat with their fingers, a ysoki will often throw into a pot and stew into a mass questionable in color, quality, and texture. This philosophy similarly applies

DESCRIBING ALIEN FOOD

Some GMs and players bemoan when earthbound foods appear in science fantasy settings in lieu of more alien fare, such as having apple pie instead of a more alien fruit like vllalic. However, using common earth-based foods is almost essential to establishing what a particular food tastes like. Similar to how it is difficult to describe to a person with a visual disability what the color "red" is, it is equally difficult to try and describe a flavor to a person who has never tasted that flavor before. Simply saying that something is like a sweet fruit isn't enough, as fruits like apples and bananas are both sweet, but have unmistakably different flavors. This is partially why in the real world you'll see a variety of exotic meats get constantly compared to chicken in flavor even if that isn't necessarily accurate.

If you want to take the dishes described throughout this section and make them more alien, consider using the earth food's flavor as a baseline, then tweak something about the food to change how it tastes. Say, for example, that you don't think that the sarcesians should be mixing lemon into their tea because they're asteroid dwellers. In this case, a good replacement might be to come up with an alien-sounding fruit name (say, for instance, myvle) and then describe that fruit as tasting "sugary at first before overwhelming the tongue with a sour aftertaste resembling that of lemon concentrate". This description makes your new fruit sound alien while also grounding its taste in a flavor that the players can comprehend. Attempting to make a flavor so alien that you can't convey the taste to your players will often leave them without anything to work with when attempting to roleplay their character's reactions to the new food and its flavor.

to alcohol; ysoki will gather whatever they can find that is fermentable and use it to produce potent spirits, most notable a drink called ratshine. Of course, just because a ysoki can eat rotting garbage if they wanted to doesn't mean they will; some have much more refined tastes for food than that.

Dining Traditions Ysoki tend to have meals with a huge number of attendees thanks to their overwhelmingly massive families. While it's customary to try and make sure that everyone has a plate before eating, the sheer size of a given meal makes complete control almost impossible, so most ysoki expect a bit of controlled chaos at dinner time—especially when children are involved. Ysoki tend to eat quickly and stuff leftovers in their cheek pouches for later, supping on leftovers for hours after the meal has ended.

TRADITIONAL DISHES

- » Five-cheese vodka blush sauce with a hint of cilantro over thick pasta
- » Ratshine
- » Rattaewwie (mystery meat stewed with whatever vegetables and cheeses the chef can get their paws on)

RESTAURANT GEAR

Although one could simply go out and purchase an early-model culinary synthesizer to make their food for them, producing quality meals requires quality gear. A good set of gear can make cooking easier, faster, and overall more enjoyable for the chef and those they serve.

This section details popular cooking equipment available in the Xa-Osoro System. Table 1: Other Purchases notes the quality of the treatment and its cost. When determining the price of a restaurant at one of the named locations detailed in the previous section, multiply the treatment's cost by the establishment's price modifier to determine the final price. The restaurant's type indicates the quality of meal that the restaurant serves for this purpose (common, average, or good).

TYPES OF RESTAURANTS

Restaurants are categorized by three criterion that define the type of food that they provide to customers. These criterion are quality, frequency, and category. Each of these criterion are described below, with examples present where pertinent.

RESTAURANT QUALITY

A restaurant's food quality notes the quality of food that the restaurant serves—poor, common, or good, as described in the personal items section of the *STARFINDER CORE RULEBOOK*.

RESTAURANT FREQUENCY

A restaurant's frequency notes how many locations exist for that restaurant.

CHAIN RESTAURANTS

A chain restaurant is a group of restaurants that share a name and have a standardized menu. Most chain restaurants have standardized appearances and layouts as well, and are often owned by a single corporate entity (though this isn't always the case, such as with franchises). Chain restaurants can span an area as large as a city, with the biggest chains spanning nations, planets, and even entire systems.

INDEPENDENT VENUES

An independent venue is a restaurant that is run independently, as opposed to being part of a restaurant chain. As a result, independent venues tend to be unique locations that emphasize local culture or private ventures. Regardless of scale or expense, by definition there can only be one location for each independent venue.

RESTAURANT CATEGORY

A restaurant's category notes general information about the type of food that the restaurant serves and how they serve it. A single restaurant can fall into multiple categories based on the kind of meal it serves.

BUFFET

A buffet is a special restaurant where a menu of options is prepared and served on trays around bars, from which

customers with plates serve themselves. Buffets usually charge a fixed price to dine, with some charging by the hour or by the plate and others having a flat fee to eat there.

CAFÉ

A café is an informal eatery that offers a range of made-to-order sandwiches, rolls, and hot meals. A café isn't considered a full restaurant because the majority of their revenue stems from hot drinks like coffee or tea rather than foodstuff.

CAFETERIA

A cafeteria is a restaurant that serves ready-cooked food that is arranged behind a food-serving counter. Customers push trays made from plastic or metal along a track in front of the counter and are served food onto their tray. A cashier at the end of the track rings up the total cost once each customer has taken all the food they want. Cafeterias are common in hospitals, corporations, and educational institutions.

CASUAL DINING RESTAURANTS

Sometimes called a sit-down restaurant, a casual dining restaurant offers moderately priced food in a casual atmosphere. The décor of casual dining restaurants is often reminiscent of middle class home decorating and visitors are encouraged to wear whatever they want while eating, though everyday clothing or better is usually preferred.

ETHNIC RESTAURANTS

Ethnic restaurants specialize in serving food associated with a particular culture, nation, or race. For example, elf restaurants specialize in elf cuisine while Toran restaurants specialize in Toran cuisine. The décor of an ethnic restaurant is usually designed to represent the style and traditions of the people who traditionally prepare the food that is served there.

FAMILY RESTAURANTS

Family restaurants offer low or moderately priced food that is typically served on platters, meaning the diners serve themselves. Some family restaurants require diners cook their own meals using provided equipment that's often embedded into their table. Family restaurants are usually family friendly and

are considered a type of casual dining unless noted otherwise.

FAST FOOD RESTAURANTS

As their name implies, fast food restaurant emphasize speed of service. Food is ordered from a front counter or an electric terminal and served wrapped in paper or plastic, and many fast food restaurants have drive-through and take-out services. Once a diner receives their food, they either carry it to a table of their choosing or bring it home for consumption.

FINE DINING RESTAURANTS

Fine dining restaurants are full service restaurants with specific dedicated meal courses. Décor of such restaurants features higher-quality materials, with establishments having certain rules of dining which visitors are generally expected to follow, sometimes including a dress code.

FOODPODS

An evolution on the more archaic concept of a food truck, foodpods are culinary stations ranging in size from a drone with an internal culinary synthesizer to mid-sized vehicles outfitted with on-board kitchens. They function as mobile restaurants, bringing the food to customers before leaving for the night. Some foodpods park at specific street corners day in and day out, while others are entirely mobile or stationed only for special events and gatherings.

PUB

A pub is a casual eatery that offers a range of high-quality hot food. Traditionally, pubs were primarily drinking establishments that specialized in alcoholic beverages, and while most have a large selection of alcoholic drinks available modern pubs rely on food as well. Pubs that specialize in fine dining are known as gastropubs.

TABLETOP RESTAURANT

A tabletop restaurant features tables that have been embedded gas stoves, induction cookers, or charcoal grills. Servers bring ordered food items to customers, who use the provided tools to cook their own food to their specifications.

TEPPANYAKI RESTAURANT

Sometimes called a hibachi restaurant, a teppanyaki restaurant prepares most meals using a teppanyaki grill, a type of charcoal stove that has a surface predominantly made from iron. Most teppanyaki restaurants place multiple, unrelated parties around the grill while a chef prepares their food orders in front of them. Teppanyaki chefs are usually trained to perform a number of entertaining tricks and techniques for their guests.

FOOD DELIVERY SERVICE

Whether offered by a restaurant or acting as a third party, food delivery services bring food into customer's hands so they don't need to visit a restaurant. Food delivery services

TABLE 1: OTHER PURCHASES

Service	Price
Culinary Synthesizers	
mk 4	5,000
mk 5	8,500
Cornucopia Telepathic UI	+25% of synthesizer's price
Culinary Synthesizer Ex-Pack	
Celebrity Chef: Artos Kex	30
Celebrity Chef: K'lackttk	30
Celebrity Chef: Savoirise	30
Celebrity Chef: Seriatta Jox	30
Ethnic Dining (one culture)	15
Racial Dining (one race)	15
Food Delivery Service	
Delivery, neighborhood	15% of meal's price
Delivery, city-wide	25% of meal's price
Delivery, national	50% of meal's price
Delivery, continental	1d3 × 75% of meal's cost
Delivery, planetary	1d4 × 100% of meal's cost
Delivery, system-wide	1d8 × 3,600% of meal's cost
K&K Chef's Gear	
Arthropod boiling rig (30 L)	100
Arthropod boiling rig (44 L)	150
Beverage fountain	200
Grub tongs	5
Pressure cooker	300
Swiftpot	450
Tool kit, K&K Chef's	100
Meal Delivery Service	
Meal delivery, poor	4 per week
Meal delivery, common	16 per week
Meal delivery, good	20 per week
Personal Chef	
Personal chef	Skill bonus × 5 per day
Restaurant Dining	
Chain, poor	2
Chain, common	10
Chain, good	25
Independent venue, poor	8
Independent venue, common	20
Independent venue, good	50
Slave	
Slave	See entry on page 17

that are associated with a specific restaurant are colloquially called "To-Go"s, while independent services that bring food from a multitude of restaurants to a customer's doorstep are simply called food delivery services. Food delivery services can span an area as large as a city, with the biggest services spanning nations, planets, and even entire systems.

When using Table 1 to determine the price of a food delivery service, the variable component of the continental,

planetary, and system-wide prices reflects the amount of time needed to make the delivery. For continental and planetary deliveries, the variable component represents the number of hours needed. For system deliveries, the variable component represents the number of days needed, with the percentage fee inflated for a 24-hour delivery cycle. Generally speaking, it is outrageously expensive to get food delivered from another planet in-system, but since eccentrics sometimes do so the cost is provided for completion's sake.

MEAL DELIVERY SERVICE

A meal delivery service delivers pre-portioned ingredients and cooking instructions to a customer with the goal of reducing the amount of time that the customer spends on meal preparation. Meal delivery services provide a week's worth of meals to customers at a time, dropping meals off in colorfully branded packages on the customer's doorstep each month. Most meal delivery services brand themselves as providing healthy meals for customers who struggle with making good, healthy choices for themselves.

Each meal delivery service deposits enough supplies for a customer to create a total of 21 meals of the indicated quality (poor, common, or good). It is generally more expensive to use a meal delivery service as opposed to shopping and preparing food traditionally.

PERSONAL CHEF SERVICE

As its name implies, this service hires a chef to come to the customer's doorstep and prepare meals for them. Most personal chefs don't come with their own ingredients; the customer provides the foodstuff. Some personal chefs come with a pre-approved menu that customers choose from upon arrival while others are willing to cook whatever the customer wants within reason.

The rates indicated on Table 1 for a personal chef assume the cost of a typical meal requiring 4 hours of work or less. Dishes requiring more than 4 hours to prepare cost proportionally more.

NEW PERSONAL ITEMS

The following new personal items are available to characters with sufficient credits.

ARTHROPOD BOILING RIG

Level 1; Bulk 3

As its name implies, an arthropod boiling rig is the tool of choice for boiling crabs, crawfish, prawns, and other arthropods. The rig consists of a pot with an internal heating element and thermometer, a perforated basket insert, and a metal stir and mash paddle. Arthropods are boiled alive in heavily spiced water with tubers and garlic.

CORNUCOPIA TELEPATHIC UI

Level 1; Bulk –

Developed by the brilliant minds of Cornucopia, this unique

device is able to telepathically discern the exact food that its user is craving simply by having them stick their tongue (or a similar appendage) into a telepathic scanning interface. Upon doing so, a tingling sensation reverberates on the user's tongue that lasts approximately ten seconds, after which the synthesizer immediately begins whipping up a dish based on its user's preferences and the device's capabilities.

Each Cornucopia telepathic UI is designed for a specific model of culinary synthesizer, and lower-level UIs are incompatible with higher-level synthesizers and vice versa. You can't use a Cornucopia telepathic UI if the culinary synthesizer isn't plugged into a power grid; hand-cranking the machine doesn't generate enough energy to power both the device and the telepathic UI.

CULINARY SYNTHESIZER

Level See below; **Bulk** 3 (mk 4), 5 (mk 5)

This marvel of modern culinary preparation is a small cube with a control panel on one side and a hatch on another. Using chemical reactions combined with high pressures, a culinary synthesizer converts UPBs into edible foodstuffs, allowing you to craft normal food and drink without using the Life Science skill. Culinary synthesizers are the source of much of the mass-produced food consumed in modern star systems.

A culinary synthesizer comes preprogrammed with a variety of simple meals. You enter the type of meal you want into the synthesizer's control panel and add an amount of UPBs equal to the meal's price into the cube's transformation chamber; the synthesizer reconstructs the UPBs into the desired meal. More advanced culinary synthesizers can be programmed to create intoxicants and other food products (such as field rations and R2Es), as well as individual foodstuffs and ingredients, including analogues of animal products, vegetable products, spices, and more; this requires a number of UPBs equal to the final price of the food product or ingredient. You can then combine these foodstuffs and ingredients into full meals using the craft food or drink task of the Life Science skill.

A culinary synthesizer is a technological item that is usually plugged in to draw power from the local energy grid, but most models come equipped with a manual turn crank that enables them to function when not connected to an external energy source. A culinary synthesizer plugged into an energy grid can create a number of meals (or individual food products) equal to its level in 1 minute. When you power it using the turn crank, a synthesizer can convert 1 UPB into food for each minute that it is cranked.

The quality of food and meals a synthesizer can create depends on its model, as described in the personal items section of Starfinder Armory. In addition to the mk 1, mk 2, and mk 3 models culinary synthesizer described in Starfinder Armory, rarer mk 4 and mk 5 models exist in the Xa-Osoro System.

» **Mk 4 (Level 6):** You can create up to good quality meals, superior intoxicants, and any other food or drink with a price of 25 credits or less.

- » **Mk 5 (Level 8):** You can create up to good quality meals, superior intoxicants, and any other food or drink with a price of 75 credits or less.

CS EX-PACK

Level 1; Bulk –

Mass produced by famed Xa-Osoro company Cornucopia, these unassuming bit drives are approximately the size of an adult human's thumb nail and plug in effortlessly into a similarly sized compartment on a culinary synthesizer of mk 4 or higher. Each culinary synthesizer expansion pack (ex-pack for short) contains approximately a hundred different recipes organized along a common theme, such as race, planet, nation, or celebrity chefs. When plugged into a culinary synthesizer of an appropriate model, an ex-pack grants the synthesizer the ability to flawlessly replicate the recipes on the chef's ex-pack, allowing the device to replicate fine dining with several of the system's greatest chefs.

BEVERAGE FOUNTAIN

Level 1; Bulk 4

An absinthe fountain is an ornate vessel with several taps around its central basin. Long tubs connect to containers of various beverages that are stored out of sight inside of the vessel, and when a handle above one of the taps is pulled the fountain pumps beverage from a the container connected to that tap out from its central spout. The center basin can be used as a fountain or additional beverages can be stored within it for quick use. Beverage fountains are commonly used alongside alcoholic beverages, and elves in particular are known for crafting exquisite fountains crafted with so much artistry that they commonly sell for 15,000 credits or more at auction.

GRUB TONGS

Level 1; Bulk –

Innovated by shirren culinary minds as a means to handle some of the more "energetic" live foods consumed by their race, these tongs are designed with specialized bristles that make it easy to gain a firm grip on otherwise slippery foods.

PRESSURE COOKER

Level 1; Bulk 4

This large, metal cylinder is covered with pipes, nozzles, and barometric pressure readers. When activated, a pressure cooker pressurizes the air inside of it, quickly cooking any food placed within. A pressure cooker can be armed as if it were an explosive by succeeding at a DC 20 Engineering check to arm an explosive. Once armed, the pressure cooker explodes after 1d4+2 rounds; for every 5 by which your check succeeds, you can increase or decrease the number of rounds before the pressure cooker explodes by 1 round. When a pressure cooker explodes, it acts as a grenade using its space as the point of origin, dealing 1d6 damage of each of the following types, for a total of 4d6 damage: bludgeoning, electricity and sonic, and piercing. Additionally, if any food was cooking within the

pressure cooker when it exploded, creatures that fail their Reflex saves are entangled for 2d4 rounds, functioning as a stickybomb grenade. A successful DC 20 Reflex save reduces the damage by half and negates the entangled condition.'

SWIFTPOT

Level 1; Bulk 1

Designed by K&K Chef's Gear, the swiftpot is a programmable multicooker based on kobold designs and refined by kitsune sensibility with the objective of being a safe, convenient, and reliable way to rapidly craft food. When attempting a Life Science check to craft food, using a swiftpot allows you to reduce the amount of time needed to craft the meal from 4 hours to 2 hours. If your number of ranks in Life Science exceed the item level of the dish you're cooking by 5 or more, using a swiftpot further reduces the dish's crafting time to 1 hour. If your number of ranks in Life Science exceed the item level of the dish you're cooking by 10 or more, using a swiftpot reduces the dish's crafting time to 30 minutes.

TOOL KIT, K&K CHEF'S

Level 1; Bulk L

K&K Chefs creates many of the finest chef's tools in all the Xa-Osoro System and beyond. The following tool kits supplements those presented in the *STARFINDER CORE RULEBOOK* and provide circumstance bonuses to one or more skills in specific situations. These tool kits include the following: baker's kit (grants a +4 bonus to Life Science checks to craft foods made of flour such as bread, cookies, and pastries), brewer's kit (grants +4 bonus to Life Science checks to craft brewed alcohol, such as beer and sake), cook's kit (grants a +4 bonus to Life Science checks to craft cooked food), molecular gastronomy kit (grants +4 bonus to Life Science checks to craft food using molecular gastronomy).

NEW DRUG

The following drug is an extremely popular intoxicant on Bantosian, home of Xa-Osoro's catfolk population. The drug's write-up using the drug rules presented in *POP CULTURE CATALOG: VICE DENS* as opposed to those from the *STARFINDER CORE RULEBOOK*.

CH'ROWL

Also known as catnip wine, this Bantosian intoxicant is barely legal on Bantosian and is illegal everywhere else in the Xa-Osoro System. Brewed from fermented catnip, it takes to make feline creatures colorful, hyperactive, childishly silly and increasingly free of common sense.

Price average; Price Modifier 1d4

Type drug (ingested depressant); **Save** Fortitude (only affects feline creatures, such as catfolk); **Addiction** physical

Track Wisdom; **Effect** The user can take an additional move action during their turn. After their turn ends, the user is staggered for 1 round. This ability can be used a number of times per dose equal to the drug's item level, but cannot be used while the user is staggered.

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